

TANARES

Hero Compendium





Brute

*Prepare for a quick death;
Nothing can stand against my mighty strength!*



*Close combat attacker who cares
more about dealing damage
against isolated targets than
about its own safety.*



Baolmu, Augur's Madwalker

BRUTE

OFFENSE



DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Class Pack



BACKGROUND

"Madness is like water: easier to drown in it than you think."

Facts

- He uses his power only for selfish reasons;
- Madness is slowly taking over him, but it seems to make him more powerful;
- Severely hurt by a Kemet lord, he barely escaped with his life. Now, all his madness has one single focus: to kill the Kemet.

GAMEPLAY

PvE

Passive Power Effect: Deal +3 DMG, or +8 if the target is under a Σ effect.

PvP

Take risks and punish enemies for helping their allies.



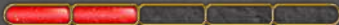
Count Blake, the Vampire

BRUTE

OFFENSE



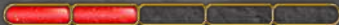
DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Legendary Box

BACKGROUND

"I see all the terror and despair I once experienced... deep in the eyes of those I feed upon."

Facts

- Expert pharmacist and explorer;
- Uses his own blood as the main ingredient for powerful healing potions;
- Betrayed by people that hired a vampire to drain all of his blood;
- Fights to find powerful blood for a new, secret, evil potion.

GAMEPLAY

PvE

Passive Power Effect:
You HEAL 7 and
MOVE 2.

PvP

Easily dive into targets
and sustain yourself.

**Attacks' abilities
include:**
Multi-Strike.



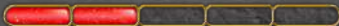
Gaknak, Red Dragonblade

BRUTE

OFFENSE



DEFENSE



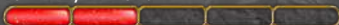
MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

"It is no coincidence that mine is the color of fire, of blood, of violence, of passion."

Facts

- Chosen by the Dragon Avatar to protect them and to kill the Kemet;
- Seeks to find the Legendary Sword of Azymor;
- Waiting to fight Gullog in one-on-one combat.

GAMEPLAY

PvE

Passive Power Effect: Pay 3 HP to MOVE 3 and make a Basic Attack.

PvP

Make your Passive Power stronger and punish tanks.

Attacks' abilities include:
Multi-Strike.



Class Pack





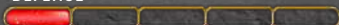
Herodotus, the Fallen Titan

BRUTE

OFFENSE



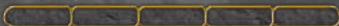
DEFENSE



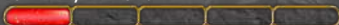
MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

"Humans and Titans are more alike than you think. Our anger, for one, is the same. Do not trespass!"

Facts

- Crossover character;
- From Aeon Trespass;
- A titan who became human, and an extraordinary warrior, seeking powerful opponents to prove his worth.

GAMEPLAY

PvE

Passive Power Effect: Gain 1 ; MOVE 2 an ally.

PvP

Ignore effects and punish grouped enemies.

Attacks' abilities include:
Multi-Strike.

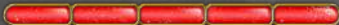




Katar, The Barbarian

BRUTE

OFFENSE



DEFENSE



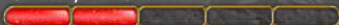
MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Core Box



BACKGROUND

“War. Blood. Battle. They don’t need a purpose; They are the purpose.”

Facts

- Grew up with a nomadic Orc Tribe that moved around to avoid the Inquisition;
- Became a military leader and served alongside his childhood friend, Kor’dal;
- Betrayed and left severely injured in the desert. Almost died;
- Fights in a club of Arena gladiators while plotting revenge.

GAMEPLAY

PvE

Passive Power Effect:
Deal +4 DMG and
MOVE 1 the target.

PvP

Simple but deadly, more likely to land specific attacks.

Attacks’ abilities include:
Multi-Strike.



Morlogh, the Minotaur

BRUTE

OFFENSE



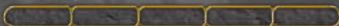
DEFENSE



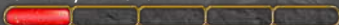
MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Legendary Box



BACKGROUND

"Nothing in this world can stop my charge; In the end, only death is in its trail."

Facts

- The result of a forbidden magical experiment;
- When his mind was released from a curse of rage, his savior sold him as a slave;
- Made a career at the Arenas, working his way up from Slave to Hero;
- Became a wise individual and an esteemed Master of Arms.

GAMEPLAY

PvE

Passive Power Effect:
Pay 4 HP to deal +5 DMG and flip an attack.

PvP

Charge into battle and hurt yourself for easier crits.

Attacks' abilities include:
Multi-Strike.



Sedrik, the Werewolf

BRUTE

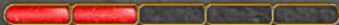
OFFENSE



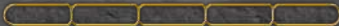
DEFENSE



MOBILITY



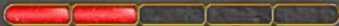
HEALING



UTILITY/EFFECTS



COMPLEXITY



Core Box



BACKGROUND

"I live in a world of blood and curse; Tonight, I welcome you to it."

Facts

- Events surrounded by mystery turned him into a werewolf;
- Woke up next to his dead family after his first transformation;
- Willing to sacrifice his life and sanity in the effort to bring them back from the dead;
- Fights with unseen fury, rage and despair.

GAMEPLAY

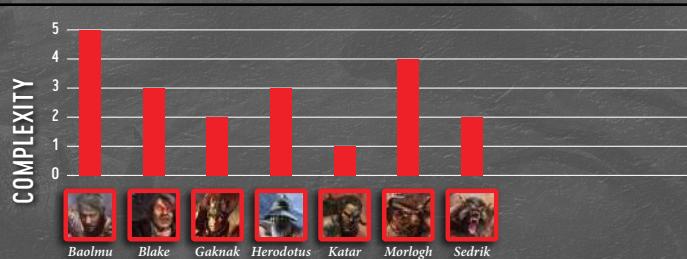
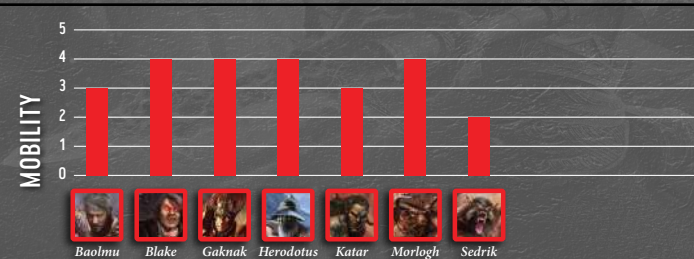
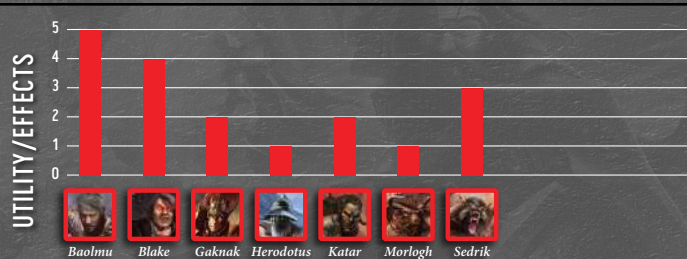
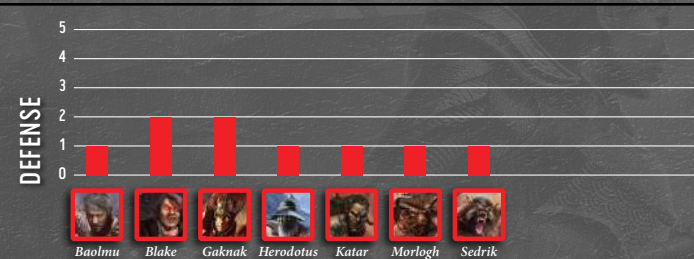
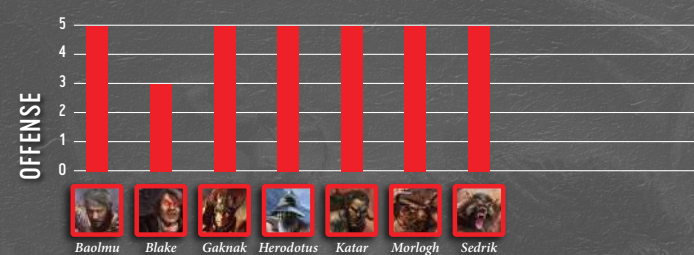
PvE

Passive Power Effect:
Deal +3 DMG, or +8 if you have 35 HP or less.

PvP

Become a true monster when low on HP.

Attacks' abilities include:
Multi-Strike.





Tactician

*The best strike is not the strongest;
It's the one that hits the right spot!*



*Versatile close combat expert that
excels at exploiting positioning to
debuff and disrupt enemies.*



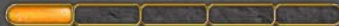
Garion, the Rogue

TACTICIAN

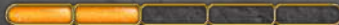
OFFENSE



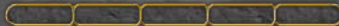
DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Core Box



BACKGROUND

“Why so serious, my friend? A gleeful death is better than a sad one, don’t you think?”

Facts

- Raised by an owner of clandestine Arenas;
- Tireless philanderer, exceptional combatant, and an even better thief;
- Acts as a masked vigilante, correcting social injustices;
- Nurtures the hope of finding his true, lost love.

GAMEPLAY

PvE

Passive Power Effect:
Deal +9 DMG if the target is **Exposed**.

PvP

Steal the enemy’s attacks to use them yourself and be deadly if flanking the enemy.

Attacks’ abilities include:
Copy.



Harun, the Doppelgänger

TACTICIAN

OFFENSE



DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Mystical Pack



BACKGROUND

*"The battle has many faces.
All of which you can see on mine."*

Facts

- A failed experiment of a rogue Evolutionist church, he gained the power to change himself into another person;
- The Inquisition killed his family;
- He opened a clandestine Arena to teach combat to young people, hoping to get his revenge someday.

GAMEPLAY

PvE

Passive Power Effect:
Deal +4 DMG, plus 2 per \bar{x} on combatants.

PvP

Adapt to any fight with several effects and conditions.

Attacks' abilities include:
Multi-Strike, Copy, Dispel.



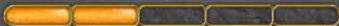
Liana, the Pirate

TACTICIAN

OFFENSE



DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Legendary Box



BACKGROUND


"The depths of ocean conceal unspeakable dangers; Now you will face the worst of them."

Facts

- Sole survivor of a shipwreck caused by a legendary Hydra that killed her father;
- Inherited the command of the biggest pirate company in all Tanares;
- Plans on building the strongest ship ever built, to cross the Eternal Storm;
- Fights in the Arena to find allies with whom she could face the Hydra.

GAMEPLAY

PvE

Passive Power Effect:
Pay 3 HP to gain 2 .

PvP

Make enemies flee and dominate close quarters.

Attacks' abilities include:
Dispel.



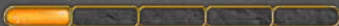
Magenta, the Witch Hunter

TACTICIAN

OFFENSE



DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Tanares Adventures



BACKGROUND

"I am a professional. When my dark ritual is done, the only witches left will be those in the fairy tales."

Facts

- Crossover character;
- From Dark Rituals;
- Her specialty is hunting witches. It is more necessary in Tanares than anyone thinks.

GAMEPLAY

PvE

Passive Power Effect: HEAL 4 an ally. Draw a flask card from your deck.

PvP

Use Flasks to enhance your abilities or use different attacks.

Attacks' abilities include:
Interrupt.



Myr, the Assassin

TACTICIAN

OFFENSE



DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

*"I will not rejoice your death;
But I will enjoy leading you to it."*

Facts

- Remorseless, acrobatic, sociopathic killer;
- Betrayed by her organization's leaders;
- Captured by the Empire in an attempt to murder the Captain of the Ironhand;
- Recruited for a counterespionage service against the Empire's most powerful enemy.



Legendary Box

GAMEPLAY

PvE

Passive Power Effect:
Deal +3 DMG. A hero
flips an attack.

PvP

Cut through the crowd
and cripple your foe.



Ravel, Arachne's Madwalker

TACTICIAN

OFFENSE



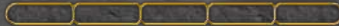
DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

"The line between fantasy and reality is more fragile than a dream."

Facts

- A famous guide in the Penumbra, she helped a lot of lost people there;
- The Kemet brutally murdered one family she was guiding when she arrived in a portal;
- Seeks to use all her penumbral power to defeat the Kemet.

GAMEPLAY

PvE

Passive Power Effect:
Deal +4 DMG; you
HEAL 4 if the target is
not **Fatigued**.

PvP

Take calculated risks
and dissuade the enemy
from using effects.



Class Pack



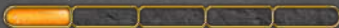
Rokaru, the Samurai

TACTICIAN

OFFENSE



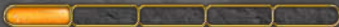
DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Core Box



BACKGROUND

*“One blade. Three thousand ancestors;
Their spirits will guide my sword to victory.”*

Facts

- Protector of the only City known to be outside the Imperial grasp;
- Banished under accusations of having stolen a relic;
- Seeks to solve the mystery behind the relic's disappearance;
- Found out the Empire is developing a way to circumvent his City's Wall.

GAMEPLAY

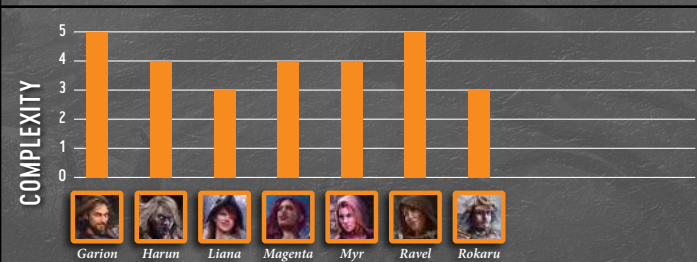
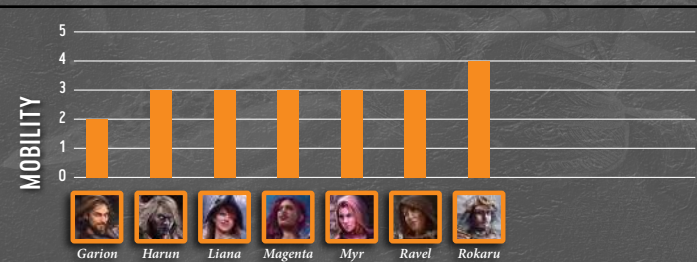
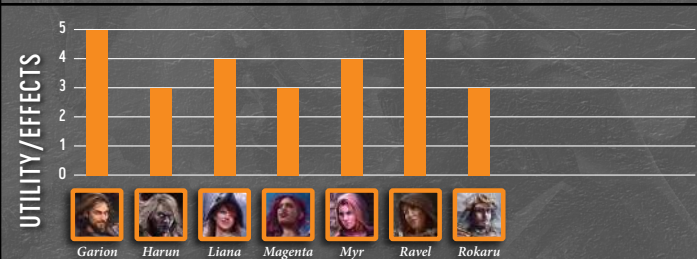
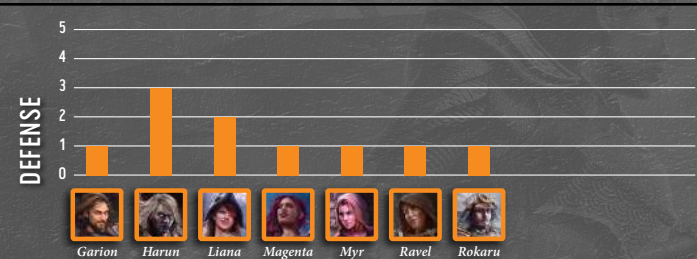
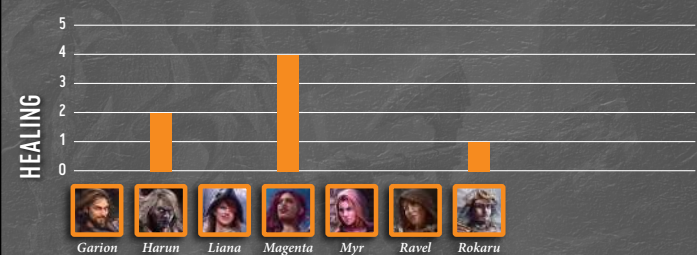
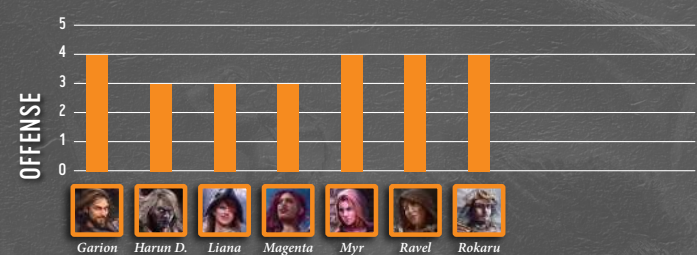
PvE

Passive Power Effect:
MOVE 3 the target,
then BLAST 7.

PvP

Punish bad positioning,
shred enemies, and give
yourself a new, flexible
passive

**Attacks' abilities
include:**
Multi-Strike.





● Bruiser

*Thousands may perish around me;
But I shall stand and lead us to victory!*



*Solid all-around melee fighter and
protector, jack of all trades, master of none
but oftentimes better than master of one.*



Anariel, the Swordmage

BRUISER

OFFENSE



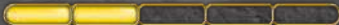
DEFENSE



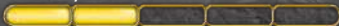
MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Tanares Adventures



BACKGROUND

"The simplest commoner can change the course of history. I shall steer it the rest of the way."

Facts

- Ancient noble Elf, guardian of the Lighthouse;
- Fell in love with a human and had a family a long time ago;
- The Kemets destroyed her lineage;
- Seeks revenge and protects all other Tanareans from the invasion.

GAMEPLAY

PvE

Passive Power Effect:
An enemy in [2] of you takes 5 DMG.

PvP

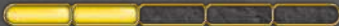
Thrive in the front line and pull enemies to their demise.



Ascaran, the Archangel

BRUISER

OFFENSE



DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

"In a world where even angels deserve to die, bloodshed is the only way to purge evil."

Facts

- Legendary and very ancient angel from the time of the Creation;
- He didn't show compassion or love for others, severely punishing mistakes;
- Sentenced to solitary confinement for disobeying his Creator's fundamental principles;
- He must defeat the demon Vanarus to eternally seal the portal to the Infernal Plane.

GAMEPLAY

PvE

Passive Power Effect:
Pay 3 HP to HEAL 7 an ally.

PvP

Give a helping hand to your allies and focus more on protection than offense.

Attacks' abilities include:
Interrupt.



Legendary Box



Kor'dal, the Juggernaut

BRUISER

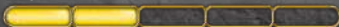
OFFENSE



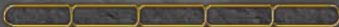
DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Villain Pack



BACKGROUND

"Ain't no mountain in the sky or cave in the depths where a stronger orc you'll find. Kneel!"

Facts

- A former powerful companion of Katar, who he betrayed;
- He became the lord of Eferhild and got the Lava Axe, a legendary weapon;
- Killed by a group of heroes;
- Not recommended story-wise to be selected (severe inconsistency with the plot if played as a hero).

GAMEPLAY

PvE

Passive Power Effect:
You flip an attack.
MOVE 4 an ally.

PvP

You're the boss, with simple but great effects and goblins to serve you.

Attacks' abilities include:
Minions.



Lordwrath, the Shadowknight

BRUISER

OFFENSE



DEFENSE



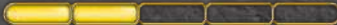
MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Tanares Adventures



BACKGROUND

“Care for what you desire, lest darkness suffocates you.”

Facts

- Crossover character;
- From Chronicles of Drunagor;
- Controlling his powers will be necessary to defeat the Kemet and to gain your freedom.

GAMEPLAY

PvE

Passive Power Effect:
Pay 4 HP to gain 2 .

PvP

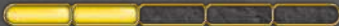
Cripple the enemies by forcing a small attack range and denying attacks.



Ohris, the Monk

BRUISER

OFFENSE



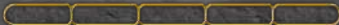
DEFENSE



MOBILITY



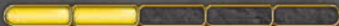
HEALING



UTILITY/EFFECTS



COMPLEXITY



Legendary Box



BACKGROUND

*“Do not pray for easy battles;
Pray for strength to overcome the hard ones!”*

Facts

- Raised by monks at the top of Tanares’ highest Mountain;
- Incapable of controlling the Tiger Within, went on a purification pilgrimage;
- Seeks the strongest opponents and the noblest lessons;
- He is on a journey to find the artifact of Eternal Life.

GAMEPLAY

PvE

Passive Power Effect:
You MOVE 3. Then, deal 4 DMG to an enemy in [1] of you.

PvP

Zip through enemies, deny special attacks, and bring balance by removing permanent effects.

Attacks’ abilities include:
Multi-Strike, Interrupt, Dispel.



Renkyr, the Dragon Avenger

BRUISER

OFFENSE



DEFENSE



MOBILITY



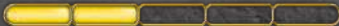
HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

*“When you dare to fight a dragon;
You win or you die, there is no middle ground.”*

Facts

- Affected by hallucinatory dreams about Dragons;
- Leader of the Draconic Evolutionist Assembly of Tanarian Helpers (DEATH);
- Believes Dragons are to blame for Tanares’ natural catastrophes;
- Aims to find, and ultimately kill, all Dragons.

GAMEPLAY

PvE

Passive Power Effect:
This enemy takes 3 DMG, +2 per 1 on combatants.

PvP

Push through bad rolls, revive an ally and mark an enemy for death.

Attacks’ abilities include:
Revive.



Legendary Box



Vanarus, the Demon

BRUISER

OFFENSE



DEFENSE



MOBILITY



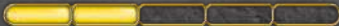
HEALING



UTILITY/EFFECTS



COMPLEXITY



Legendary Box



BACKGROUND

*"I am not Evil incarnate;
I am much, much worse."*

Facts

- According to literature, he is the most famous creation of the God Bauron;
- Betrayed his own kind in favor of a creation of the light Goddess, Tamera;
- Cursed and turned into a rock. Spent thousands of years unable to move;
- Intends to open a portal to the Bauronian Plane, allowing demons to invade Tanarus.

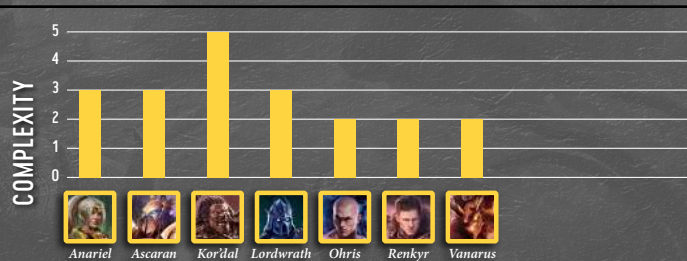
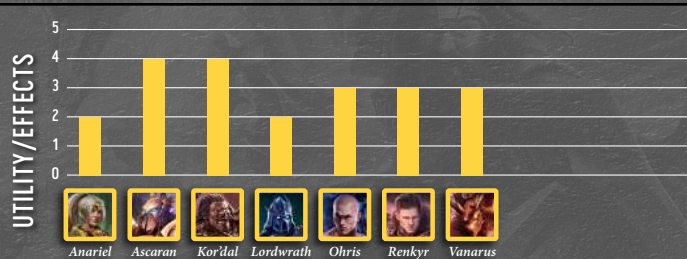
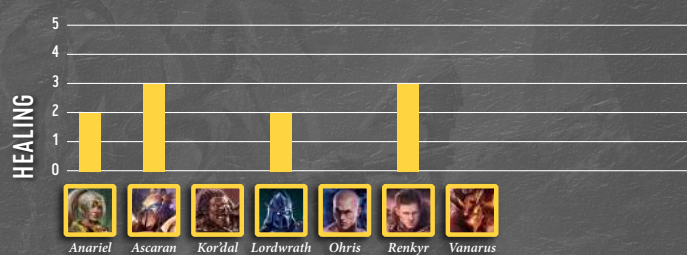
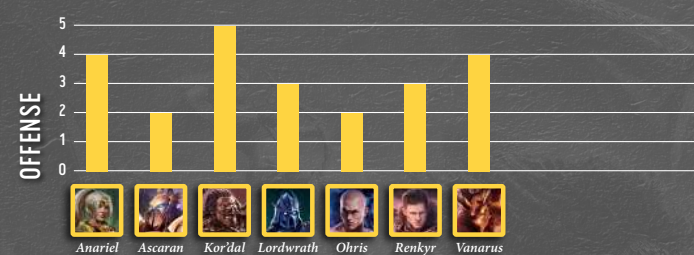
GAMEPLAY

PvE

Passive Power Effect:
MOVE 3 all enemies in [3] of you.

PvP

Manipulate enemies' positions and bring them to certain doom.





Tank

*As long as I breathe,
I promise to protect you all with my life!*



*Die-hard leader who tries to remain
close to enemies to protect strategically
important teammates.*



Grigory, the Guardian

TANK

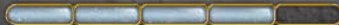
OFFENSE



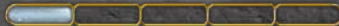
DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Tanares Adventures



BACKGROUND

"I shall defend Tanares as I did in my homeland, as if I had been sworn to its protection."

Facts

- Crossover character;
- From Isofardian Guard;
- Warrior and explorer who ventured to the coast of Storm Ocean to fight against corruption.

GAMEPLAY

PvE

Passive Power Effect:
You are **Shielded 4**.
If an ally is attacked, it flips an attack and you MOVE 2.

PvP

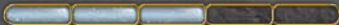
Bring revenge to enemies for daring to attack your friends.



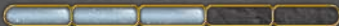
Jorana, the Amazon

TANK

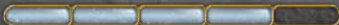
OFFENSE



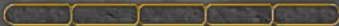
DEFENSE



MOBILITY



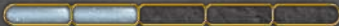
HEALING



UTILITY/EFFECTS



COMPLEXITY



Core Box



BACKGROUND

*“Mercy is not always a good thing:
Spare the wolves, sacrifice the sheep.”*

Facts

- Abandoned by a savage city that casts out female babies;
- Raised to maturity by a group of women, in hiding;
- Sturdy enough to be recognized even by male barbarians;
- Forced to fight in the Arena to protect her sisters’ home.

GAMEPLAY

PvE

Passive Power Effect: You are **Shielded 4**. If an ally is attacked, it charges 1 Skill Token and you MOVE 3.

PvP

Brawl from all angles and gain multiple attacks per turn.

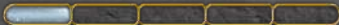
Attacks’ abilities include:
Multi-Strike.



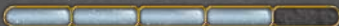
M'Bollo, the Warpriest

TANK

OFFENSE



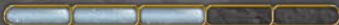
DEFENSE



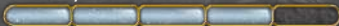
MOBILITY



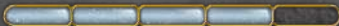
HEALING



UTILITY/EFFECTS



COMPLEXITY



Character Pack



BACKGROUND


*"To learn, to practice, to perfect.
Then, to move on. This is the way."*

Facts

- Wise taii'Maku who converted to Evolutionism;
- Some of his brothers visit him at his church to report a Kemet invasion near his hometown;
- Combines all his intellect with faith to be a formidable defender of Tanares.

GAMEPLAY

PvE

Passive Power Effect: You are **Shielded 4**. If an ally is attacked, it gains 1 .

PvP

A formidable secondary healer that can make a ranged attack while surrounded.

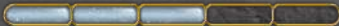
Attacks' abilities include:
Interrupt, Dispel.



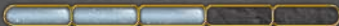
Nakral, the Death Knight

TANK

OFFENSE



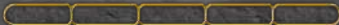
DEFENSE



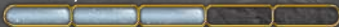
MOBILITY



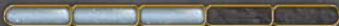
HEALING



UTILITY/EFFECTS



COMPLEXITY



Legendary Box



BACKGROUND

"You cannot kill the knight of living death; For what is dead may never die."

Facts

- Former leader of the Shadow Wing, but was betrayed by his subordinates;
- Tortured in the Wasteland and executed by the Imperial army;
- Knows a terrible personal secret about the Emperor;
- Seeks vengeance and enjoys hunting and hurting the living.

GAMEPLAY

PvE

Passive Power Effect: You are **Shielded 4**. If an ally is attacked, **MOVE 5** the enemy after the attack resolves.

PvP

Deny healing and pull targets into your evil grasp. Be deadly to ranged enemies.

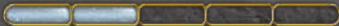
Attacks' abilities include: Interrupt.



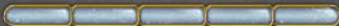
Rurik, the Warrior

TANK

OFFENSE



DEFENSE



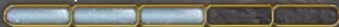
MOBILITY



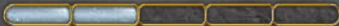
HEALING



UTILITY/EFFECTS



COMPLEXITY



Core Box



BACKGROUND

“Dwarves are indeed stubborn; Give it up, you shall not pass!”

Facts

- Leader of the old Dwarf Lion clan;
- Investigated the opening of a mysterious underground chamber;
- Lost contact with the surface for almost a year;
- Betrayed by his brother, who enslaved his family in his absence;
- Seeks to regain the clan's leadership and find his missing children.

GAMEPLAY

PvE

Passive Power Effect: You are **Shielded 4**. If an ally is attacked, it is **Protected 4**.

PvP

The toughest of all tanks, difficult to hit and willing to taunt his foes.



Sedura, Blue Dragonblade

TANK

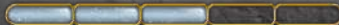
OFFENSE



DEFENSE



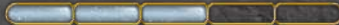
MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Class Pack



BACKGROUND

“Whoever said blue is the rarest color in nature was looking in the wrong direction.”

Facts

- Captain of the Ironhand;
- Not recommended story-wise to be selected (severe inconsistency with the plot if played as a hero).

GAMEPLAY

PvE

Passive Power Effect: You are **Shielded 4**. If an ally under a $\bar{\Sigma}$ effect is attacked, you HEAL 9.

PvP

Shred through other tanks and easily reposition yourself.

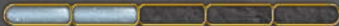
Attacks' abilities include:
Multi-Strike.



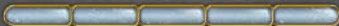
Sir Erick, the Paladin

TANK

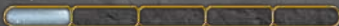
OFFENSE



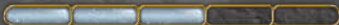
DEFENSE



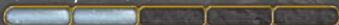
MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

*“Put your faith in the Light;
It will be your shield and might!”*

Facts

- A former respected member of the Inquisition;
- Gradually became convinced of the Church's wrong-doing;
- The tables turned when he started fighting for the other side;
- Started fighting for the accused, when they requested Trials by Combat.

GAMEPLAY

PvE

Passive Power Effect:
You are **Shielded 4**.
If an ally is attacked,
HEAL 4 an ally.

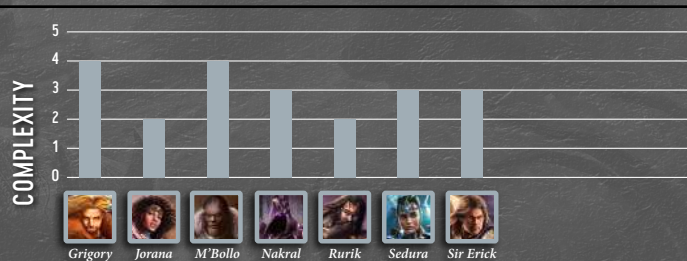
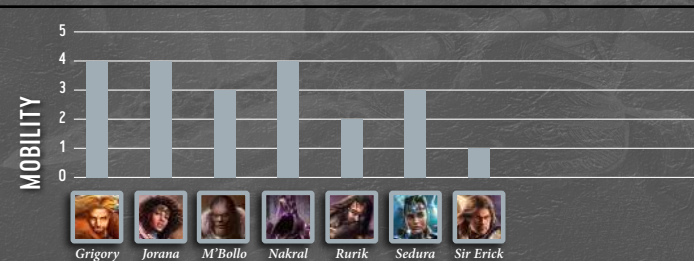
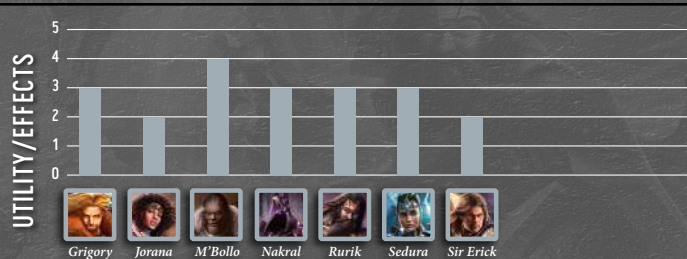
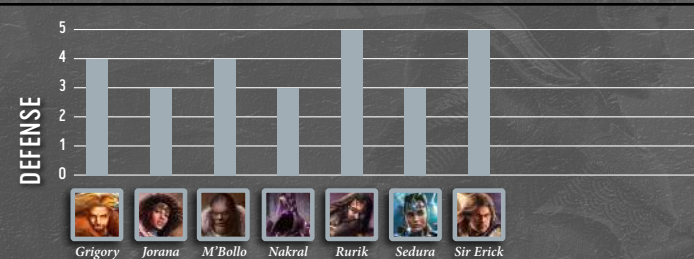
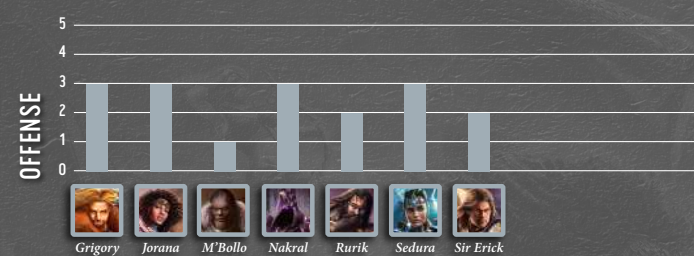
PvP

Heal your allies while
you wait for the right
time to make a worthy
sacrifice.

**Attacks' abilities
include:**
Interrupt.



Legendary Box





Healer

*Fear not their power;
My magic won't let you fall!*



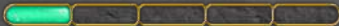
*Low damage supporter who is greatly
efficient in making teammates last longer
and, contrary to popular belief, they're
moderately difficult to kill.*



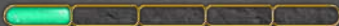
Azriel, Water Elementalist

HEALER

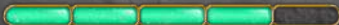
OFFENSE



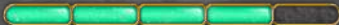
DEFENSE



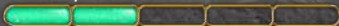
MOBILITY



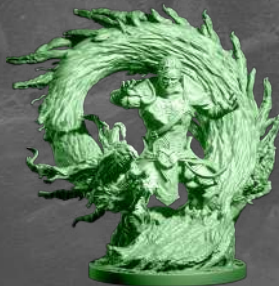
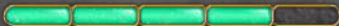
HEALING



UTILITY/EFFECTS



COMPLEXITY



Class Pack



BACKGROUND

"I will never, ever, turn my back to the people who need me. The tide will rise to lift us up."

Facts

- He refined his power from the Merfolks;
- Sent to protect the seas against the Kemet invasion;
- Seeks to find the Sea Dragon Avatar to increase his power, but no one knows if it exists.

GAMEPLAY

PvE

Passive Power Effect:
An ally HEALS 4 or gains 1 .

PvP

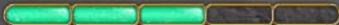
Keep your allies within your tide to move them around or go into overdrive.



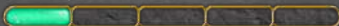
Cheiron, Tycoon Redeemer

HEALER

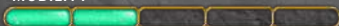
OFFENSE



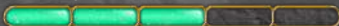
DEFENSE



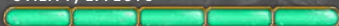
MOBILITY



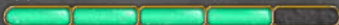
HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

“Why embrace light or darkness when the truth is in both?”

Facts

- Redeemer loved by the people, gaining followers wherever he goes;
- With his holy and penumbral power, he wants to be a champion for the people;
- Saved a small village and now wants to help the resistance to defeat the Kemet.

GAMEPLAY

PvE

Passive Power Effect:
MOVE 3 the target;
HEAL 3 an ally.

PvP

Use both hands to affect multiple combatants and get creative by swapping a special attack.

Attacks' abilities include:
Copy, Revive.



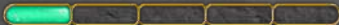
Class Pack



Jade, the Bard

HEALER

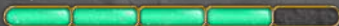
OFFENSE



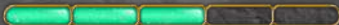
DEFENSE



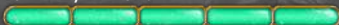
MOBILITY



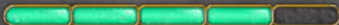
HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

*"C my sharp beat;
You will B D First Hit."*

Facts

- Lead singer of the Whirlpool Mustards band;
- Designed the 'Ukelanjo', an instrument that multiplies her vocal power;
- Her band's popularity is boosted by well-timed Arena fights;
- Seeks the "Eighth Note", a legendary sequence of notes discovered by a distant ancestor.

GAMEPLAY

PvE

Passive Power Effect:
An ally HEALS 3 and MOVES 4.

PvP

Make allies more likely to land crits and help them move to the beat.



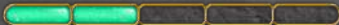
Legendary Box



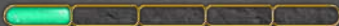
Nyx, Succubus of Greed

HEALER

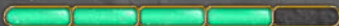
OFFENSE



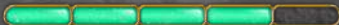
DEFENSE



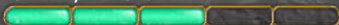
MOBILITY



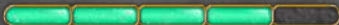
HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

"Angels and demons are not good or evil, they're order and chaos. And I want it all."

Facts

- Crossover character;
- From Middara;
- Afraid of being pursued by a powerful extraplanar angel, she joined forces against the Kemet.

GAMEPLAY

PvE

Passive Power Effect:
Deal +5 DMG.

PvP

Trade healing for more damage or heal yourself more in the thick of things.



Tanares Adventures

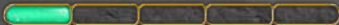




Taram, the Cleric

HEALER

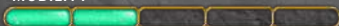
OFFENSE



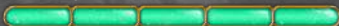
DEFENSE



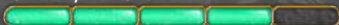
MOBILITY



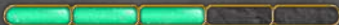
HEALING



UTILITY/EFFECTS



COMPLEXITY



Core Box



BACKGROUND

“Brother, I find your lack of faith disturbing; But I am here to bring you a new hope.”

Facts

- A firm believer in the current Arena establishment;
- Secretly trains children for combat in the backyard of his church;
- Condemns the Inquisition for foul actions that range from expropriation to genocide;
- Silently trying to overthrow Cardinal Gideoni for his wrong-doings.

GAMEPLAY

PvE

Passive Power Effect:
HEAL 5 a hero.

PvP

Purge enemy effects and offer sanctuary to allies.

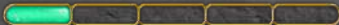
Attacks' abilities include:
Interrupt, Dispel.



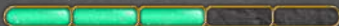
Thalia, the Druid

HEALER

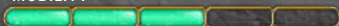
OFFENSE



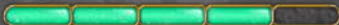
DEFENSE



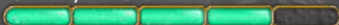
MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

“So is Balance: for branches to reach high into heaven, roots must go deep into hell.”

Facts

- Bicentennial druid, guardian of primal energy secrets, magically hidden in Bak's Forest;
- A vivacious and spontaneous force of nature, she can give life to the dead;
- She is a recognized part of history, as the first winner of a battle in the Arena of Fate;
- Although rarely seen for the past 100 years, she's returned to protect the world.

GAMEPLAY

PvE

Passive Power Effect: Flip an attack. You may pay 3 HP to prevent enemy Retaliation (except Bosses).

PvP

Heal in large bursts and shield allies from attack damage.

Attacks' abilities include:
Revive, Dispel.



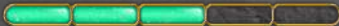
Core Box



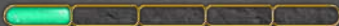
Uster, the Necromancer

HEALER

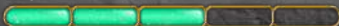
OFFENSE



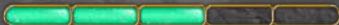
DEFENSE



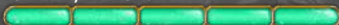
MOBILITY



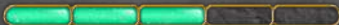
HEALING



UTILITY/EFFECTS



COMPLEXITY



Legendary Box



BACKGROUND

*"In death, you will not find peace;
But an eternity of servitude!"*

Facts

- Once a famous medic and researcher;
- Traveled to Barkarna Province to study a plague outbreak;
- His own family became victims of the lethal disease;
- Started to explore forbidden and dark healing alternatives;
- His mind was corrupted by this dark power.

GAMEPLAY

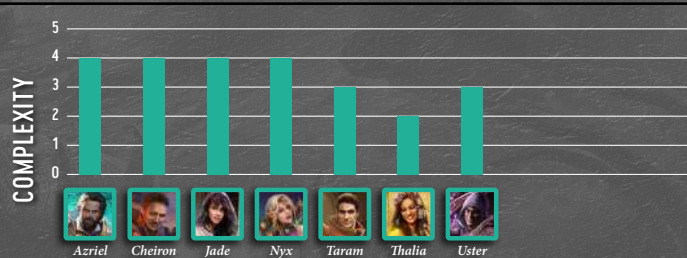
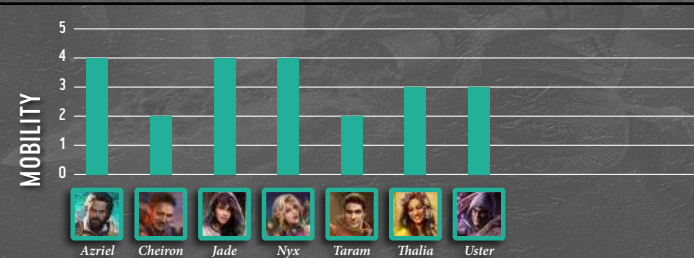
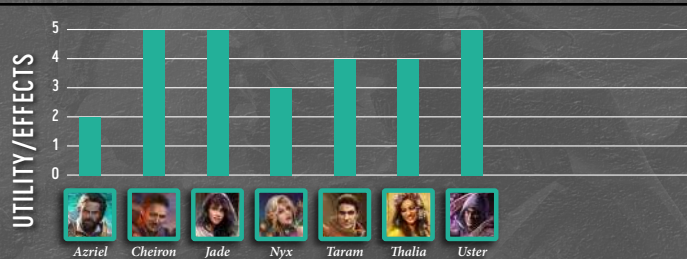
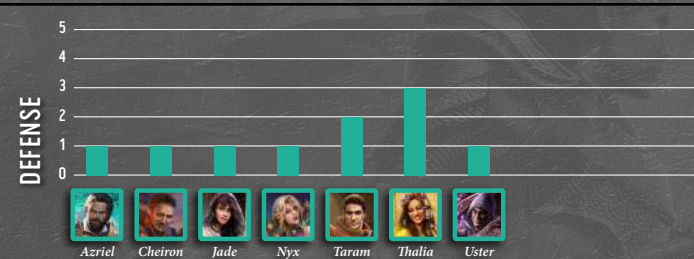
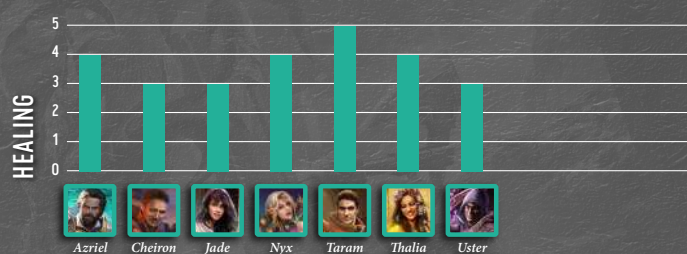
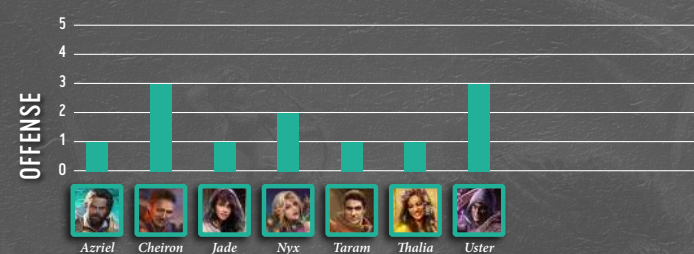
PvE

Passive Power Effect:
An ally HEALS 3, plus 2 per \bar{x} on combatants.

PvP

Even when your allies die, you will only grow stronger and can use their attacks.

Attacks' abilities include:
Copy, Dispel.





Shooter

*Just give me a target;
My deadly shots will do the rest!*



*No one deals more damage from range,
but they're the easiest to die.*



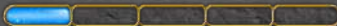
Avelum, the Wizard

SHOOTER

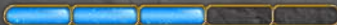
OFFENSE



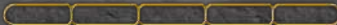
DEFENSE



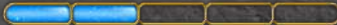
MOBILITY



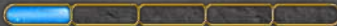
HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

“When I unleash my mighty arcane power, the laws of nature become insignificant.”

Facts

- Commands the most respected magical research team in Tanares;
- Writes academic studies on a variety of subjects;
- Discovered a sealed, frightening, and ancient source of magical power;
- Fights in Arenas to make tests and alliances with warriors “for when the time comes”;
- Has started to believe that there should be a limit to Human knowledge.

GAMEPLAY

PvE

Passive Power Effect:
MOVE 2 the target.
Deal +8 DMG if it takes terrain DMG during this attack.

PvP

Obliterate grouped up enemies.
Attacks’ abilities include:
Multi-Strike, Interrupt.



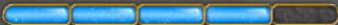
Core Box



Jessa, Shepherd Redeemer

SHOOTER

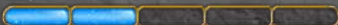
OFFENSE



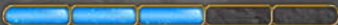
DEFENSE



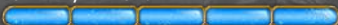
MOBILITY



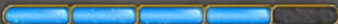
HEALING



UTILITY/EFFECTS



COMPLEXITY



Class Pack



BACKGROUND

“Good people can be saved through healing, yet, it’s more effective to stop those who would hurt them.”

Facts

- Very rich and from a powerful family with many servants;
- Trained by the best teachers money could buy;
- Defeated some Kemet invading her lands, now she wants to counterattack before it’s too late.

GAMEPLAY

PvE

Passive Power Effect:
Deal +3 DMG; HEAL 4 an ally.

PvP

Trade some damage for healing and make new combos by swapping primary attacks around.

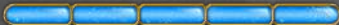
Attacks’ abilities include:
Copy, Revive.



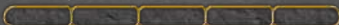
Juliet, the Ice Sorcerer

SHOOTER

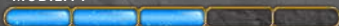
OFFENSE



DEFENSE



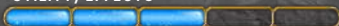
MOBILITY



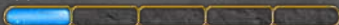
HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

“Winter is coming; Taste the feeling!”

Facts

- The origins of her ascendance and powers are shrouded in mystery;
- Absolved in the Arena of a crime she committed, but...
- Convicted of crimes she did NOT commit, forcing her to live in hiding;
- Holds a high position in the Ironhand’s “Ten Most Wanted” list.

GAMEPLAY

PvE

Passive Power Effect:
Deal +4 DMG, or +9 DMG if the target is under a $\bar{3}$ effect.

PvP

Freeze the hearts and feet of multiple enemies and also redistribute damage among them.

Attacks’ abilities include:
Multi-Strike.



Legendary Box



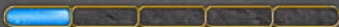
Kelanyah, the Researcher

SHOOTER

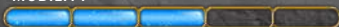
OFFENSE



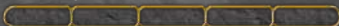
DEFENSE



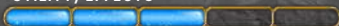
MOBILITY



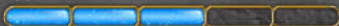
HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

"If I knew what I was doing, I wouldn't call it research. If you knew what you were doing, you wouldn't be my test subject."

Facts

- Imperial researcher of lost magic in the ruins of Arcana;
- Found some scrolls with a sinister prophecy about ending free will and an old drawing of Gullog arriving with a fleet;
- Put all her resources into fighting the Kemet and helping the Rebellion.

GAMEPLAY

PvE

Passive Power Effect:
Pay 2 HP: Two heroes gain 1

PvP

Poison enemies and use one of your specials without flipping the special token.



Character Pack



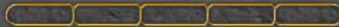
Niary, the Hunter

SHOOTER

OFFENSE



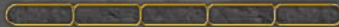
DEFENSE



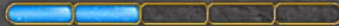
MOBILITY



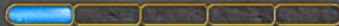
HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

*“One shot, One kill!
Beware, this arrow has your name on it.”*

Facts

- Hunts aberrations at the border of an expanding Wasteland;
- Underrates Humans, deeming them less capable and emotionally irresponsible;
- Found the first clue for a solution to the Wasteland problem;
- Provoked the assembly of a Hero-made Campaign group.

GAMEPLAY

PvE

Passive Power Effect:
Deal +6 DMG, or deal 3 DMG to two enemies.

PvP

Take the perfect shot and deal high damage to unaware enemies.

Attacks' abilities include:
Multi-Strike.



Core Box



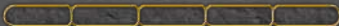
Vilani, Air Elemental

SHOOTER

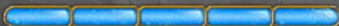
OFFENSE



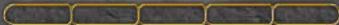
DEFENSE



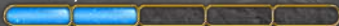
MOBILITY



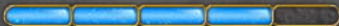
HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

*"The elements are mine to command.
Can you keep up with my flurry?"*

Facts

- Imperial Elemental, usually killing any deserter or traitor;
- Worries a lot about killing with style, preferably with powerful magic;
- Seeks to find the Emperor, killing any Kemet in her way.

GAMEPLAY

PvE

Passive Power Effect:
Deal +3 DMG; a hero flips an attack.

PvP

Conjure the storm with variable attacks that can be enhanced.

Attacks' abilities include:
Dispel.



Class Pack



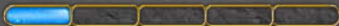
Zanac, the Fire Sorcerer

SHOOTER

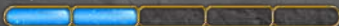
OFFENSE



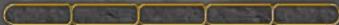
DEFENSE



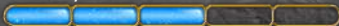
MOBILITY



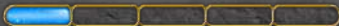
HEALING



UTILITY/EFFECTS



COMPLEXITY



Legendary Box



BACKGROUND

*"Fire can warm, brighten, gather;
I use it to burn, blind, destroy."*

Facts

- Bullied and cast out in his infancy for not developing powers;
- Grew up a resentful outcast that burned down his village when his powers finally manifested;
- Condemned to fight in the Arena, where he found an unexpected calling;
- His deeds caught the attention of the Shadow Wing, by which he was recruited.

GAMEPLAY

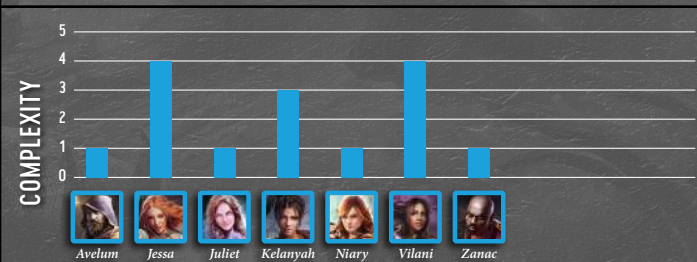
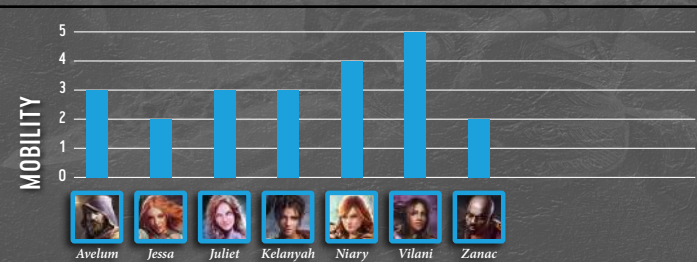
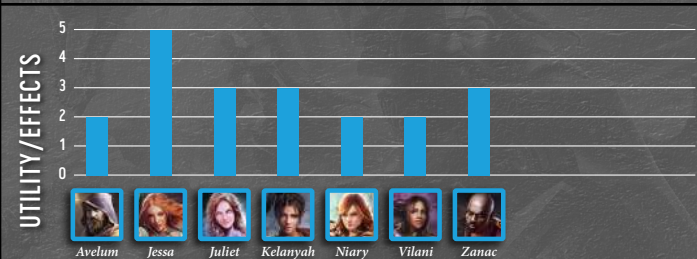
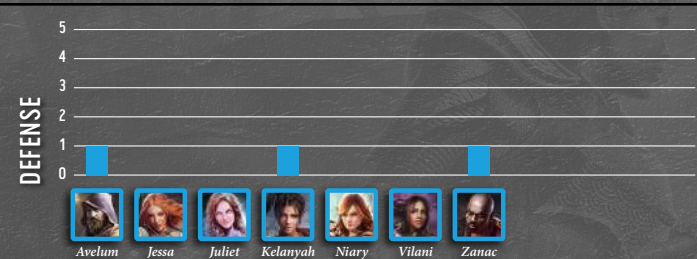
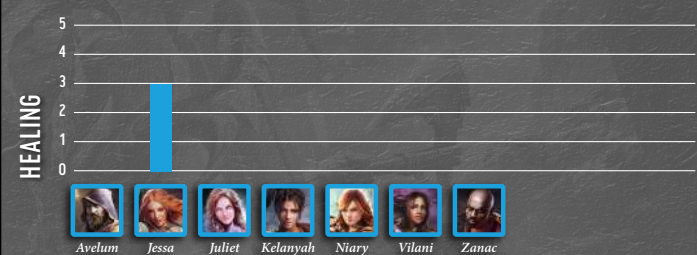
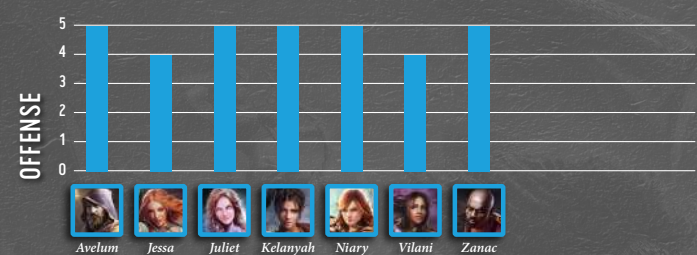
PvE

Passive Power Effect:
Deal +4 DMG, or +8 if this attack is with Focus.

PvP

Burn enemy health down and empower your own attacks.

Attacks' abilities include:
Multi-Strike.





Controller

*Oh, yes, I will kill our enemies;
Just watch me punish them first!*



*Ranged master of chaos, who manipulates
the battle from a safe distance while causing
powerful adverse effects to enemies.*



Catharina, the Witch

CONTROLLER

OFFENSE



DEFENSE



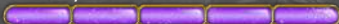
MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Core Box



BACKGROUND


*“Darling! Care only for your body;
Your soul is already mine.”*

Facts

- Purple Witch is a being of folklore, believed by the Church to be extinct for centuries;
- Over 1800 years old, she has witnessed some of Tanares’ most important historical events;
- Her soul is ancient, but her body is always young, stolen from women she seduces;
- Her favorite targets are healthy, strong women she meets in Arena fights.

GAMEPLAY

PvE

Passive Power Effect:
You gain 1 .

PvP

Swap HP values and transfer effects between combatants.

Attacks’ abilities include:
Dispel.



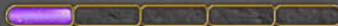
Elarine, the Telepath

CONTROLLER

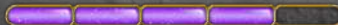
OFFENSE



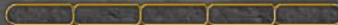
DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Legendary Box



BACKGROUND

*“Attacked by your ally? Really?
Oh, we can’t trust anyone these days.”*

Facts

- Started her criminal career by influencing and aiding noblemen;
- Created (and leads) a powerful organization that acts in the underworld of Arenas;
- A gifted telepath, she’s an expert on spying and discovering secrets;
- Uses her organization’s vast network to seek the artifact of Eternal Life.

GAMEPLAY

PvE

Passive Power Effect:
ECHO 7.

PvP

Control your allies and enemies, making them forget a special attack or two.

Attacks’ abilities include:
Copy.



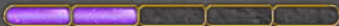
Gazini, the Ancient Vampire

CONTROLLER

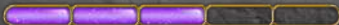
OFFENSE



DEFENSE



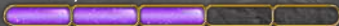
MOBILITY



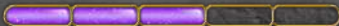
HEALING



UTILITY/EFFECTS



COMPLEXITY



Villain Pack



BACKGROUND

“The battle is about to begin! For the complete experience, please uncover your necks.”

Facts

- An ancient vampire who seeks only knowledge and a fancy lifestyle;
- He likes to play with his prey, frightening and humiliating his victims before drinking their blood;
- Killed by a group of heroes;
- Not recommended story-wise to be selected (severe inconsistency with the plot if played as a hero).

GAMEPLAY

PvE

Passive Power Effect:
You HEAL 3. A hero flips an attack.

PvP

Summon spiders to corner enemies and make them bleed.

Attacks' abilities include:
Minions.



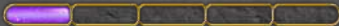
Lizz, the Medusa

CONTROLLER

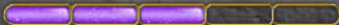
OFFENSE



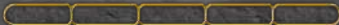
DEFENSE



MOBILITY



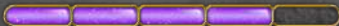
HEALING



UTILITY/EFFECTS



COMPLEXITY



Medusa Pack



BACKGROUND

*"Don't I look stunning?
Enjoy, it's the last thing you'll see."*

Facts

- Made a pact with Bellara to become a purple witch but disobeyed a direct order from her;
- As a punishment for breaking the pact, she became a medusa;
- As a last chance, Bellara offered a new pact to return Lizz to her original form. To kill Gullog.

GAMEPLAY

PvE

Passive Power Effect:
Deal +3 DMG, +2 per ⚡ on combatants.

PvP

Lock enemies in place (even after death) and punish those who surround you.

Attacks' abilities include:
Multi-Strike.



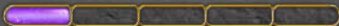
Nero, the Pyromancer

CONTROLLER

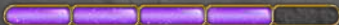
OFFENSE



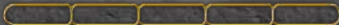
DEFENSE



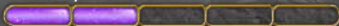
MOBILITY



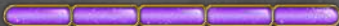
HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

"Let it burn. I'll mark my victory with a black rose amidst the ashes."

Facts

- Crossover character;
- From Back Rose Wars;
- To become the most powerful pyromancer, he is not afraid of the ultimate consequences.

GAMEPLAY

PvE

Passive Power Effect:
Deal +2 DMG and
MOVE 4 the target.

PvP

Manipulate enemies
into specific columns
of the battlegrid to turn
them into ashes.



Tanares Adventures



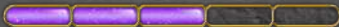
Tsuyoko, the Ninja

CONTROLLER/TACTICIAN

OFFENSE



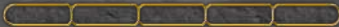
DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

“The first priority to the ninja is to kill without fighting. You will never see me coming.”

Facts

- Master ninja from Yama, she is one of her nation's most beautiful and deadly women;
- Trained both in close and ranged combat, she received a secret letter from Tenshikin (Yama Lord) asking to help against the Kemet invasion in secret;
- Learned some evil plans from the Kemet, and now she is invested in defeating them for good.

GAMEPLAY

PvE

Passive Power Effect:
Deal 5 DMG to two other enemies.

PvP

Switch between melee and ranged forms to get the job done.

Attacks' abilities include:
Multi-Strike, Interrupt.



Villain Pack



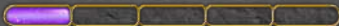
Vaeraunt, the Mastermind

CONTROLLER

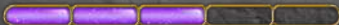
OFFENSE



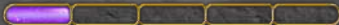
DEFENSE



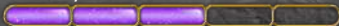
MOBILITY



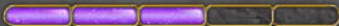
HEALING



UTILITY/EFFECTS



COMPLEXITY



Villain Pack



BACKGROUND

“The most important thing in the world is power; the second, a long way behind, is anything else.”

Facts

- Trickery arcane lord from Reginheraht;
- Power-hungry and irresponsible about magic, he sells dangerous magic items to anyone who wishes to pay;
- Plans to overthrow the Emperor and put all of Tanares under his command.

GAMEPLAY

PvE

Passive Power Effect:
Pay 3 HP to make two Basic Attacks against another enemy.

PvP

Apply a variety of conditions and bring yourself back from the dead.

Attacks' abilities include:
Multi-Strike, Interrupt, Revive.



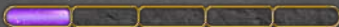
Yemi, the Succubus of Envy

CONTROLLER

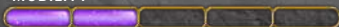
OFFENSE



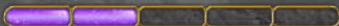
DEFENSE



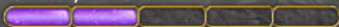
MOBILITY



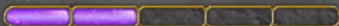
HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

*"These are not good quotes at all.
I could do better in your sleep."*

Facts

- Created in the Penumbra from demons' emotions;
- Trapped in the material plane by a purple witch's curse;
- Wishes to increase her power by feeding upon the emotions of mortals, especially in the Arena.

GAMEPLAY

PvE

Passive Power Effect:
A hero charges 2 Skill Tokens.

PvP

Roll high numbers and make correct predictions to boost your power.

Attacks' abilities include:
Revive.



Tanares Adventures



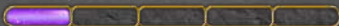
Zafara, the Fallen Angel

CONTROLLER

OFFENSE



DEFENSE



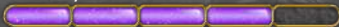
MOBILITY



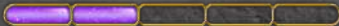
HEALING



UTILITY/EFFECTS



COMPLEXITY



Core Box



BACKGROUND

"It's time to see the truth: Hell and heaven are just a point of view matter."

Facts

- Born an Archangel, she was the first to also manifest demonic powers;
- Inspired the Creation of Humans, capable of good deeds and evil doings;
- Fell in love with a human and resurrected him, disobeying divine orders;
- Recently released from her captivity, she tries to find her place in the world.

GAMEPLAY

PvE

Passive Power Effect:
HEAL 5 an ally.

PvP

Provide healing and resurrection to your allies while cursing your foes.

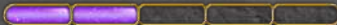
Attacks' abilities include:
Multi-Strike, Revive.



Zund, the Illusionist

CONTROLLER

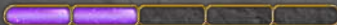
OFFENSE



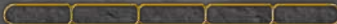
DEFENSE



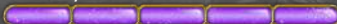
MOBILITY



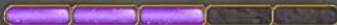
HEALING



UTILITY/EFFECTS



COMPLEXITY



Legendary Box



BACKGROUND

"If your mind told you one thing and your eyes another; Which one would you believe?"

Facts

- Unable to control his powers, his every thought was visually manifested;
- Hallucinatory and paranoid, believed all his town's problems were caused by the Emperor;
- After a failed attempt on the Emperor's life, he was captured and cured;
- Enticed and turned by the Emperor, joined his Special Operations Team.

GAMEPLAY

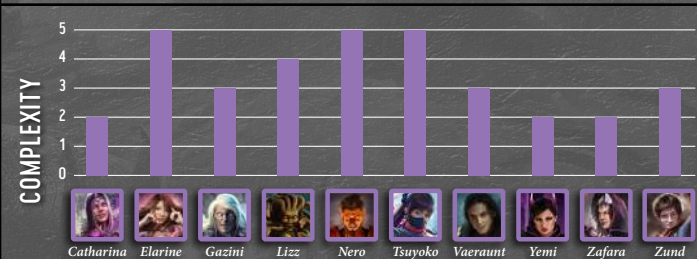
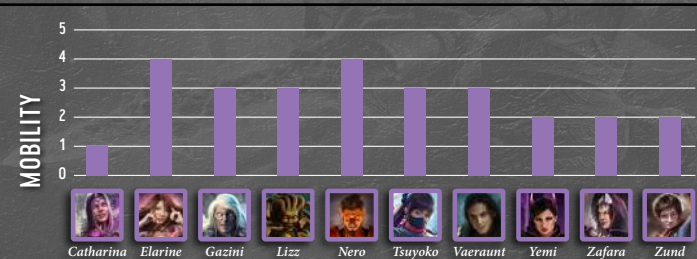
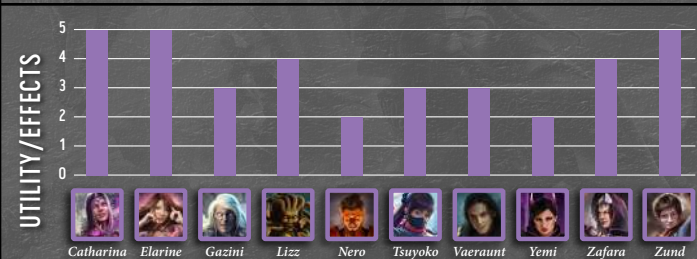
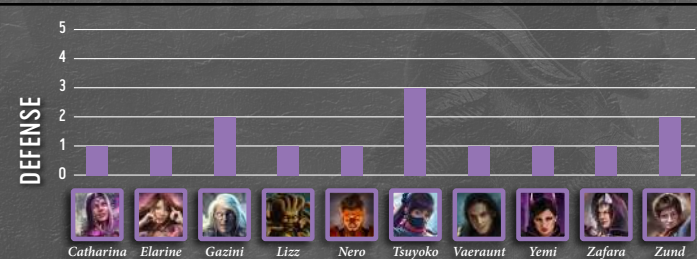
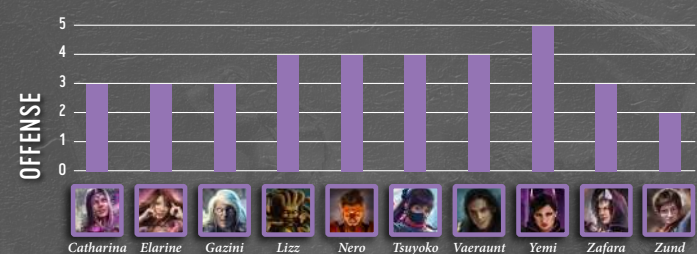
PvE

Passive Power Effect: Deal +3 DMG. You may swap places between the target and another combatant.

PvP

Force opponents into regretful choices and extend your team's life.

Attacks' abilities include:
Interrupt, Dispel.





Commander

*I can lead not just my companion;
The whole team grows stronger with my presence.*



*Specialist in buffs, they can deal moderate
damage through a Companion they
unleash on the battlefield.*



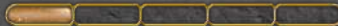
Emperor, the Supreme

COMMANDER

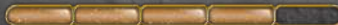
OFFENSE



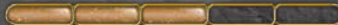
DEFENSE



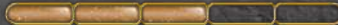
MOBILITY



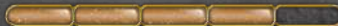
HEALING



UTILITY/EFFECTS



COMPLEXITY



Mystical Pack



BACKGROUND

“The best weapon against upheaval is not violence, or freedom. If you want the people to obey, give them hope.”

Facts

- The powerful Emperor unified all Tanares to prevent wars and the new Malrokian Curse;
- Missing during the Kemet Invasion;
- Not recommended story-wise to be selected (severe inconsistency with the plot if played as a hero).

GAMEPLAY

PvE

Passive Power Effect:
A hero flips an attack.

PvP

Restrict enemy movement and make an ally (almost) guaranteed to land attacks.

Attacks' abilities include:
Multi-Strike, Minions.



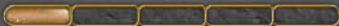
Khloet, the Summoner

COMMANDER

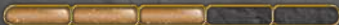
OFFENSE



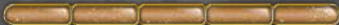
DEFENSE



MOBILITY



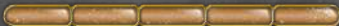
HEALING



UTILITY/EFFECTS



COMPLEXITY



Tanares Adventures



BACKGROUND

*“What we do here echoes in the afterlife.
Fight only the battles you can win.”*

Facts

- Old Kepesh queen, in an arcane stasis for centuries;
- Woke up recently and joined forces with Orthus to free her Lich pharaoh from the Kemet's influence;
- Wishes to rebuild her old Kepesh Empire.

GAMEPLAY

PvE

Passive Power Effect:
HEAL 3 an ally. It swaps places with the Mummy.

PvP

Pay attention to positioning and give your companion permanent buffs.

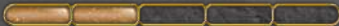
Attacks' abilities include:
Minions.



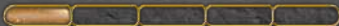
Lana, the Valkyrie

COMMANDER

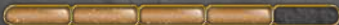
OFFENSE



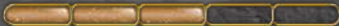
DEFENSE



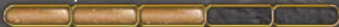
MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Tanares Adventures



BACKGROUND

*“While we live, we can hope.
While we hope, we can win.”*

Facts

- Most powerful Valkyrie from Ben'net, an ancient secret order;
- Guardian from the perils of the unknown north;
- A vision from her shaman showed her as a key person in defeating the Kemet's army.

GAMEPLAY

PvE

Passive Power Effect:
Pay 4 HP to gain 1 and MOVE 2 the target.

PvP

Prevent an ally from dying and force enemy movement with your companion.

Attacks' abilities include:
Multi-Strike, Minions.



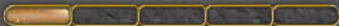
Oguemir, the Beast Master

COMMANDER

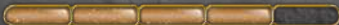
OFFENSE



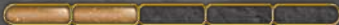
DEFENSE



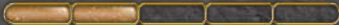
MOBILITY



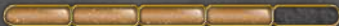
HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

"It's said I am the master, the tutor, or the owner of my beast. The truth is it's my family, and I learn more from it than it learns from me."

Facts

- He was the most powerful giant killer, using his beasts to defeat them;
- The Kemet's necromancers corrupted most of his beasts, transforming them into undead;
- Seeks to defeat the Kemet and revive the beasts using his primal power.

GAMEPLAY

PvE

Passive Power Effect:
Deal +3 DMG.

PvP

Command your powerful beast to deal high damage and stay alive, even if you die.

Attacks' abilities include:
Minions.



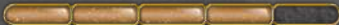
Tanares Adventures



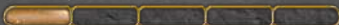
Orthus, the Warlock

COMMANDER

OFFENSE



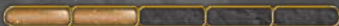
DEFENSE



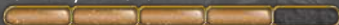
MOBILITY



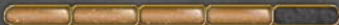
HEALING



UTILITY/EFFECTS



COMPLEXITY



Tanares Adventures



BACKGROUND

“Anything is possible, you just have to pay its cost.”

Facts

- Came from a dystopic future where nobody feels emotions;
- Made a pact with Isendden, guardian of time;
- Seeks to prevent the Kemet from winning the war to avoid the Augur's domination.

GAMEPLAY

PvE

Passive Power Effect:
Deal +2 DMG, or +5 if there's a $\bar{\Sigma}$ applied on the target.

PvP

Deal with dark magic to revive an ally with their special attacks or make your companion deadlier.

Attacks' abilities include:

Multi-Strike, Revive, Minions.



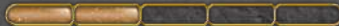
Scara, the Weaver of Sorrow

COMMANDER

OFFENSE



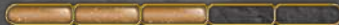
DEFENSE



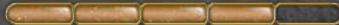
MOBILITY



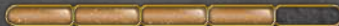
HEALING



UTILITY/EFFECTS



COMPLEXITY



Tanares Adventures



BACKGROUND

“Show me what you got. Don’t hold back. I want to see if you’ll be a worthy servant after dying.”

Facts

- Crossover character;
- From Epic Card Game;
- Goddess of sadness, she let herself be seduced by the necromantic power of the Kemet.

GAMEPLAY

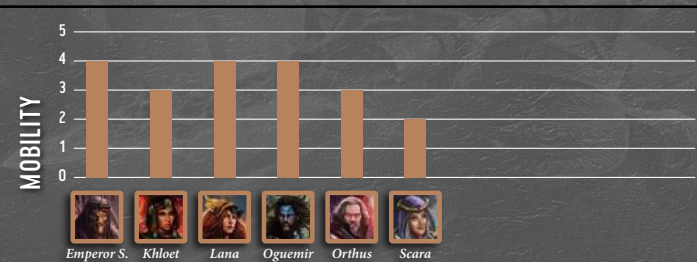
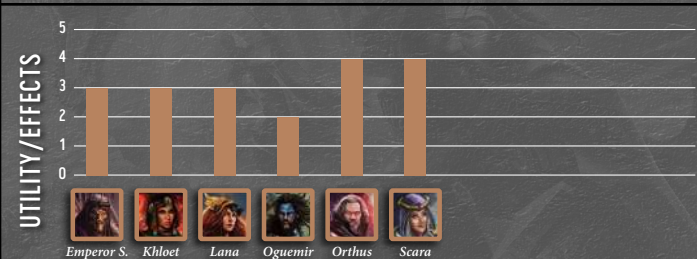
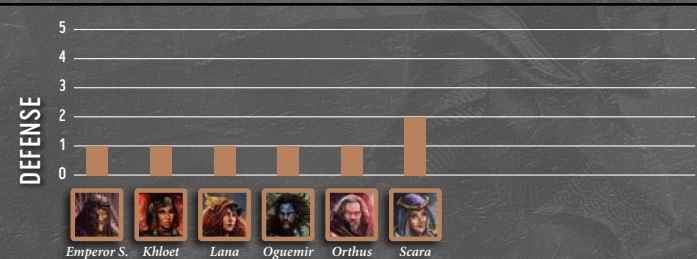
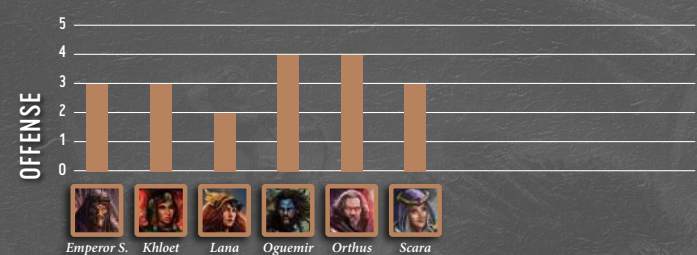
PvE

Passive Power Effect:
A hero may charge a Skill Token.

PvP

Your companion cripples enemies around it. You may kill it to revive an ally.

Attacks’ abilities include:
Multi-Strike, Revive, Minions.





Special

If you think my skills can be boxed into a single definition, you better start thinking again.



Heroes with unique abilities that distinguish them from the usual eight roles.



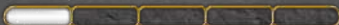
The Faceless Emperor

SPECIAL

OFFENSE



DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Legendary Box



BACKGROUND

“The best weapon against upheaval is not violence, or freedom. If you want the people to obey, give them hope.”

Facts

- The powerful Emperor unified all Tanares to prevent wars and the new Malrokian Curse;
- Missing during the Kemet Invasion;
- Cannot be used on Tanares PvE Campaign.

GAMEPLAY

PvE

Cannot be used on PvE Campaign.

PvP

Summon a tiger with its own health pool and force your rule.

Attacks' abilities include:

Multi-Strike, Minions.



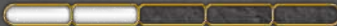
Gullog, the Deathbringer

SPECIAL

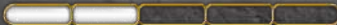
OFFENSE



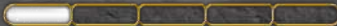
DEFENSE



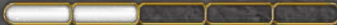
MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Tanares Adventures



BACKGROUND

*"Life doesn't change us.
Death changes everything."*

Facts

- Great Kemet Captain;
- His past and goals are a mystery, but he is formidable in combat;
- Cannot be used on PvE Campaign.

GAMEPLAY

PvE

Cannot be used on PvE Campaign.

PvP

Force enemies to reroll and give an ally another chance to strike.

Attacks' abilities include:
Interrupt.



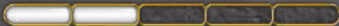
Harun, the Shapeshifter*

SPECIAL

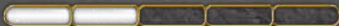
*variable due to different stats



OFFENSE



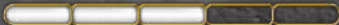
DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



BACKGROUND

*“The battle has many faces.
All of which you can see on mine.”*

Facts

- A failed experiment of a rogue Evolutionist church, he gained the power to change himself into another person;
- The Inquisition killed his family;
- He opened a clandestine Arena to teach combat to young people, hoping to get his revenge someday;
- Cannot be used on Tanares PvE Campaign.

GAMEPLAY

PvE

Cannot be used on PvE Campaign.

PvP

Choose your role and copy enemy attacks.

Attacks' abilities include:
Multi-Strike, Copy.



Legendary Box



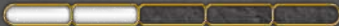
Talessa, the Dragon Queen

SPECIAL

OFFENSE



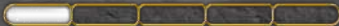
DEFENSE



MOBILITY



HEALING



UTILITY/EFFECTS



COMPLEXITY



Dragon Collection



BACKGROUND

*"Dragons are Gods!
And the Gods bend to my will."*

Facts

- No one knows her intentions, but she looks for Heroes for an epic mission;
- Cannot be used on Tanares PvE Campaign.

GAMEPLAY

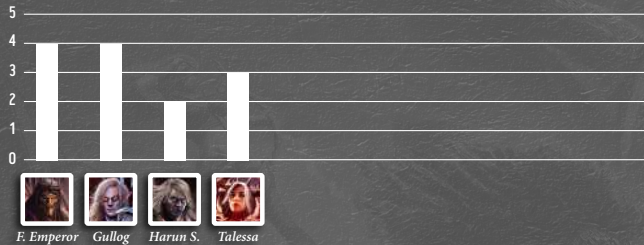
PvE

Cannot be used on PvE Campaign.

PvP

Give yourself a new buff or enemies a new debuff each turn.

OFFENSE



HEALING



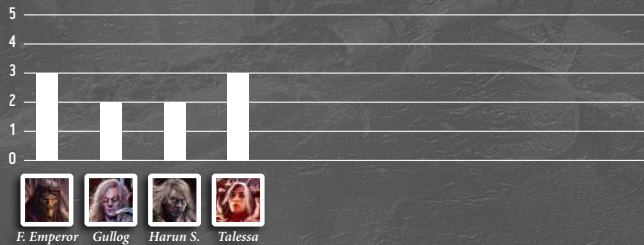
DEFENSE



UTILITY/EFFECTS



MOBILITY



COMPLEXITY

