

ULTIMATE
TANARES
ADVENTURES



Support Content

v 1.1

UPGRADING THE GAME FOR RETURNING BACKERS



Upgrading

TANARES

REMOVE



All Quest Cards



All Campaign Cards – replace with the new ones



Remove NPCs - **Bromeliad, the Copycat and Halthisdon, Half Elf Assassin.** Replace by the new ones (the last because of errata)



Remove monster card **59, 60, 61, 62, 89, 90, 91, and 92.** Replace by with the new ones.



Remove **Journal, City Book, and Quest Guide** - Replace by the new Campaign Books



Remove the **Campaign Log** - Replace by the new one



Remove the two **Legendary Items** (Legendary Weapon and Legendary Armor)



Remove the two **Legendary Attacks**

ADD



All **new NPCs.** Place then in your deck on the adequate week



New combat role attack cards. Place then in level 2 and



New Legendary items



Level 8 Structure (the new level 7 you already replaced the old ones)



New hero cards



Zafara's Dark Light Attack



Talessa's attacks (from Dragon Collection)

STORE IN DRAGON COLLECTION



Boss vs Boss Cards (all from Tanares)



Talisman cards



Bosspads

Upgrading

ARENA

REMOVE



Campaign Cards



Villain Cards



Attack Cards of all Bosses



Boss Spells



Evil Power



Campaign Tome



Quest Guide



Quickstart

STORE IN ANOTHER PLACE (NOT USED)



Artifact Cards



Scroll Cards

STORAGE BOX 1

TRAYS REFERENCE

SCENARIO MINIATURES
& SAVE SLOTS

TILES, TOKENS & ACCESSORIES

MONSTER MINIATURES

BOOKS, BOARD, MAP & EXTRA CARDS

CARDS & BIG MONSTER MINIATURE

Storage Box 1

IMPOTANT: The main logic of this boxes is that you can play using only the Storage Box 1, if you don't use the walls and other cosmetic items. So you can transport it to play.



Section A - place:
Cards (Mini-Euro Size)

Section D - place:
Dragon Figure

Section E - place:
E.1 Heropads, then
E.2 Divider, then
E.3 Cards (Magnum Gold Size) and Envelope

Sections B and C - place:
Cards (Standard "Poker" Size)

Storage Box 1

CARD ORGANIZATION



- Step 1:**
- Structure cards
 - NPC
 - Adventure Cards
 - Comrades
 - Heroic Actions
 - Flasks
 - Fate
 - PvP Cards



- Step 2:**
- Heroes and Role Attacks



Loot Cards (mini-euro)

Storage Box 1

CARD ORGANIZATION



Step 3:
Heropads (below the villain cards)



Boss Cards (below the dragon)

Storage Box 1

CARD ORGANIZATION



Villain Cards

Level 1, 2, 3 and 4 (level 4 only used on Time Twist Campaign)



Envelope of Secrets (only one comes in the game)

Storage Box 1

STORAGE BOX I

BOOKS, BOARD, MAP & EXTRA CARDS



Step 1:
Skill Pads and Player Aids
Snap-on Bases
Items



Step 2:
Main Board

Storage Box 1

STORAGE BOX I BOOKS, BOARD, MAP & EXTRA CARDS



Step 3:
City Board
Cubes



Step 4:
Campaign Log

Storage Box 1

STORAGE BOX I

BOOKS, BOARD, MAP & EXTRA CARDS



Step 5:

Quickstart

Campaign Book you are currently playing

Rulebook

Storage Box 1

STORAGE BOX I

MONSTER MINIATURES

Tray 1



- | | |
|---------------------------------|-----------------------------|
| 01 - Gloomfolk (female) | 13 - Kemet Warrior (2x) |
| 02 - Taii'maku (female) | 14 - Kemet Necromancer (2x) |
| 03 - Soulborn (male) | 15 - Kemet Archer (2x) |
| 04 - Cirrus (female) | 16 - Zombie (2x) |
| 05 - Gloomfolk (male) (2x) | 17 - Specter (2x) |
| 06 - Cirrus (male) (2x) + wings | 18 - Fiend (2x) |
| 07 - Taii'maku (male) (2x) | 19 - Kemet Spy (2x) |
| 08 - Soulborn (female) (2x) | 20 - Ghoul (2x) |
| 09 - Spider (2x) | 21 - Harpy (2x) |
| 10 - Ogre | 22 - Aberration (2x) |
| 11 - Reaper (4x) | 23 - Gargoyle (2x) |
| 12 - Elemental (2x) | |

Storage Box 1

STORAGE BOX I

MONSTER MINIATURES

Tray 2



- | | |
|--------------------------|------------------------|
| 01 - Halfling Rider (2x) | 15 - Sentinel (4x) |
| 02 - Walker (4x) | 16 - Dwarf (2x) |
| 03 - Envy (2x) | 17 - Pain (2x) |
| 04 - Shield (Golem) | 18 - Basilisk (2x) |
| 05 - Warlord | 19 - Goblin (2x) |
| 06 - Ebitan (Zombie) | 20 - Soldier (3x) |
| 07 - Skeleton Lord | 21 - Construct (2x) |
| 08 - Kemet Berserker | 22 - Vampire (4x) |
| 09 - Ghost Lord | 23 - Orc (4x) |
| 10 - Fear (2x) | 24 - Cultist (2x) |
| 11 - Greed (2x) | 25 - Skeleton (4x) |
| 12 - Dwarf Ghost (4x) | 26 - Golem (4x) |
| 13 - Sniper (3x) | 27 - The Dragon Avatar |
| 14 - Anger (2x) | |

Storage Box 1

STORAGE BOX I SCENARIO MINIATURES & SAVE SLOTS



01 - Chest (3x)
02 - Barrel (3x)
03 - Orb (2x)

04 - Prisoner (3x)
05 - Farmer
06 - Lady
07 - Free spaces

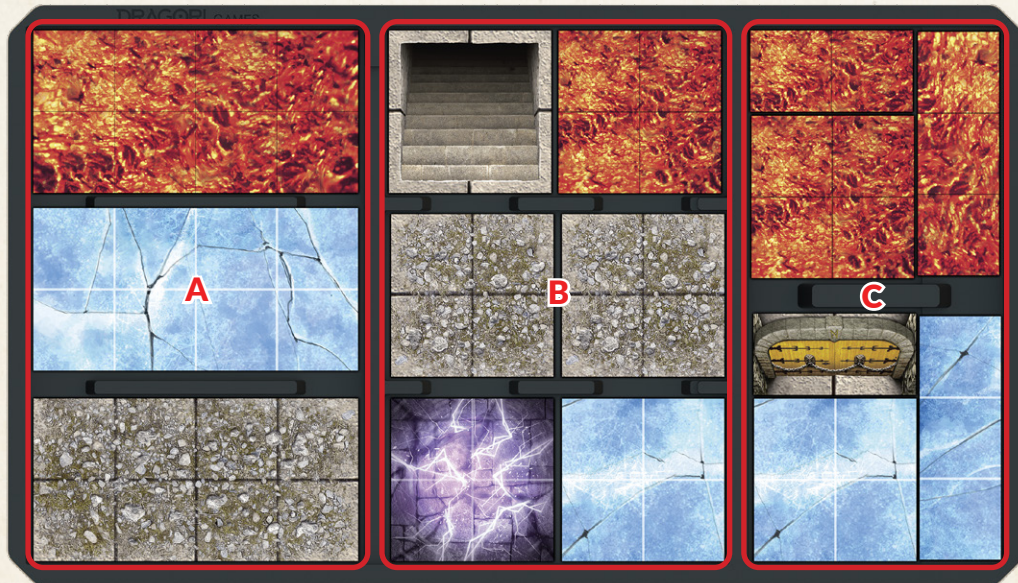
Storage Box 1

STORAGE BOX I TILES, TOKENS & ACCESSORIES

TRAY 1



TRAY 1, STEP 1



Section A - place:

Lava 4x2
Ice 4x2
Ruins 4x2

Section B - place:

Stairs 2x2
Lava 2x2
Ruins 2x2
Planar Rift 2x2
Ice 2x2

Section C - place:

Lava 1x2
Lava 2x2
Lava 1x3
Door 1x2
Ice 2x2
Ice 1x3

Storage Box 1

STORAGE BOX I TILES, TOKENS & ACCESSORIES

TRAY 1, STEP 2



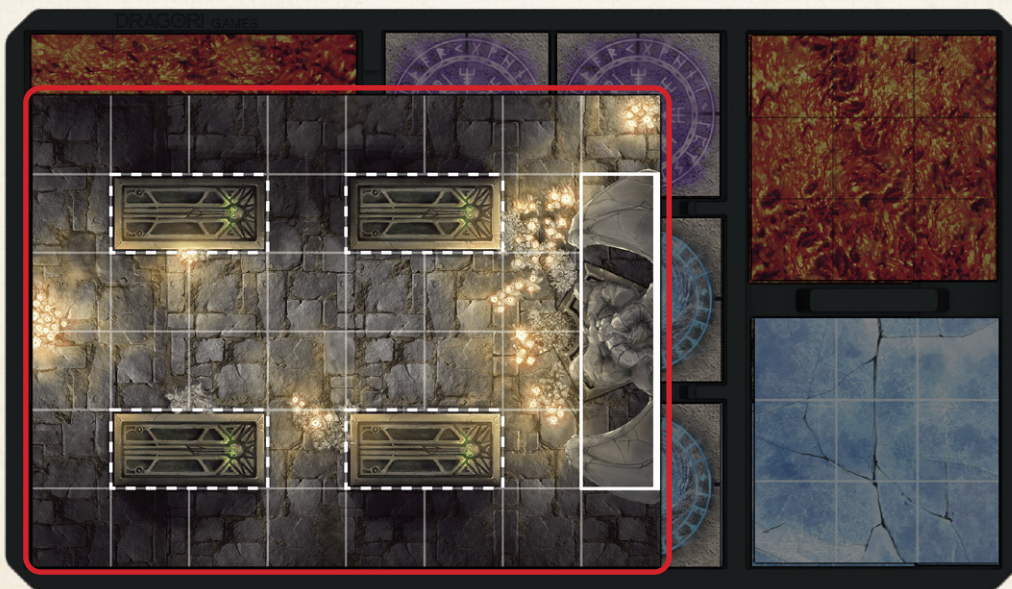
Section B - place:

Altar 2x2
Portal 2x2

Section C - place:

Lava 3x3
Ice 3x3

TRAY 1, STEP 3



Place:

Room Tiles 8x6

Storage Box 1

STORAGE BOX I TILES, TOKENS & ACCESSORIES

TRAY 2



TRAY 2, STEP 1



Place:

- | | | |
|---------------|-------------------------|--------------------------|
| 1 - Wall 1x5 | 5 - Medium round tokens | 9 - Square 1 inch tokens |
| 2 - Ice 1x2 | 6 - Team token (hex.) | 10 - Large round tokens |
| 3 - Wall 1x4 | 7 - Small round tokens | 11 - Hexagonal tokens |
| 4 - Boss base | 8 - D20 | 12 - Large round tokens |

Storage Box 1

STORAGE BOX I TILES, TOKENS & ACCESSORIES

TRAY 2, STEP 2



Place: 13 - Wall 1x2 14 - Wall 1x3 15 - Team token (round)

TRAY 2, STEP 3



Place: 16 - Room tiles 6x6

STORAGE BOX 2

TRAYS REFERENCE

COSMETIC SCENARIO MINIATURES

HERO MINIATURES

WALLS & EXTRA MINIATURES

BOOKS & EXTRA CARDS

Storage Box 2

STORAGE BOX II

BOOKS & EXTRA CARDS



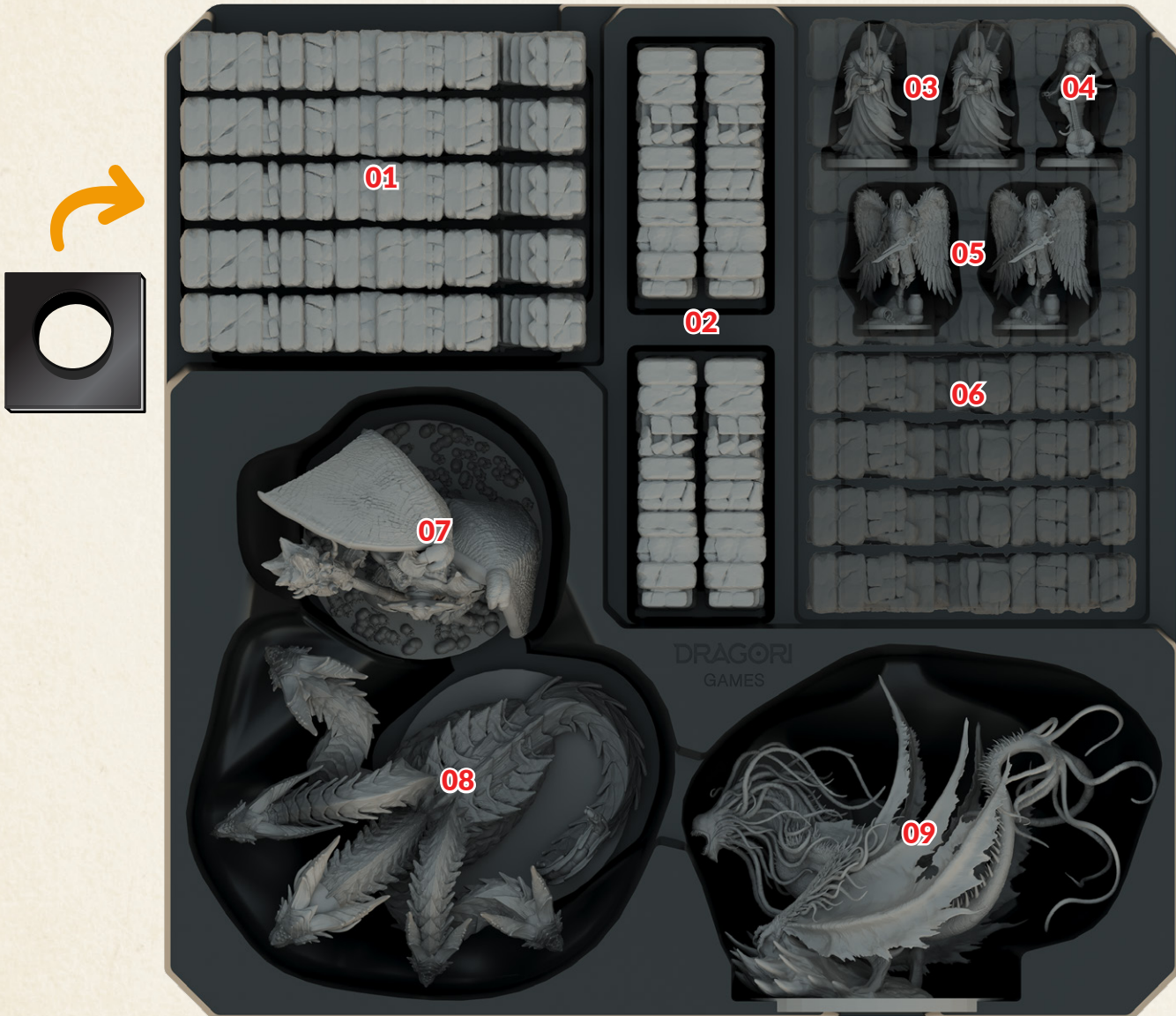
A - Other Campaign Books
PvP Book
Time Twist Campaign

B - Spaces for Extra Cards

Storage Box 2

STORAGE BOX II

WALLS & EXTRA MINIATURES



- 01 - Boss base (on the bottom) and Wall 5x1 (5x) (on top)
- 02 - Wall 3x1 (4x)
- 03 - Ninja (2x)
- 04 - Bromeliad

- 05 - Tengu (2x)
- 06 - Wall 4x1 (9x)
- 07 - Baleroth
- 08 - Hanirac
- 09 - Penumbral Dragon

Storage Box 2

CARD ORGANIZATION



Big miniature tray
Rest of PvP Cards

Storage Box 2

STORAGE BOX II

HERO MINIATURES

Tray 1



- 01 - Katar
- 02 - Herodotus
- 03 - Count Blake
- 04 - Morlogh
- 05 - Sedrik
- 06 - Gaknak
- 07 - Baolmu
- 08 - Ascaran
- 09 - Vanarus
- 10 - Ohris
- 11 - Renkyr
- 12 - Anariel
- 13 - Lordwrath

- 14 - Kor'dal
- 15 - Emperor
- 16 - Imperial Tiger
- 17 - Goblin (2x)
- 18 - Yrizard
- 19 - Cildroly
- 20 - Zisenuh
- 21 - Gullog
- 22 - Harun (special)
- 23 - Solnertha
- 24 - Baraelmer
- 25 - Magenta
- 26 - Ravel

- 27 - Harun (tactician)
- 28 - Rokaru
- 29 - Garion
- 30 - Lana
- 31 - Myr
- 32 - Sir Erick
- 33 - Rurik
- 34 - Jorana
- 35 - Nakral
- 36 - Grigory
- 37 - Sedura
- 38 - M'Bollo

Storage Box 2

STORAGE BOX II

HERO MINIATURES

Tray 2



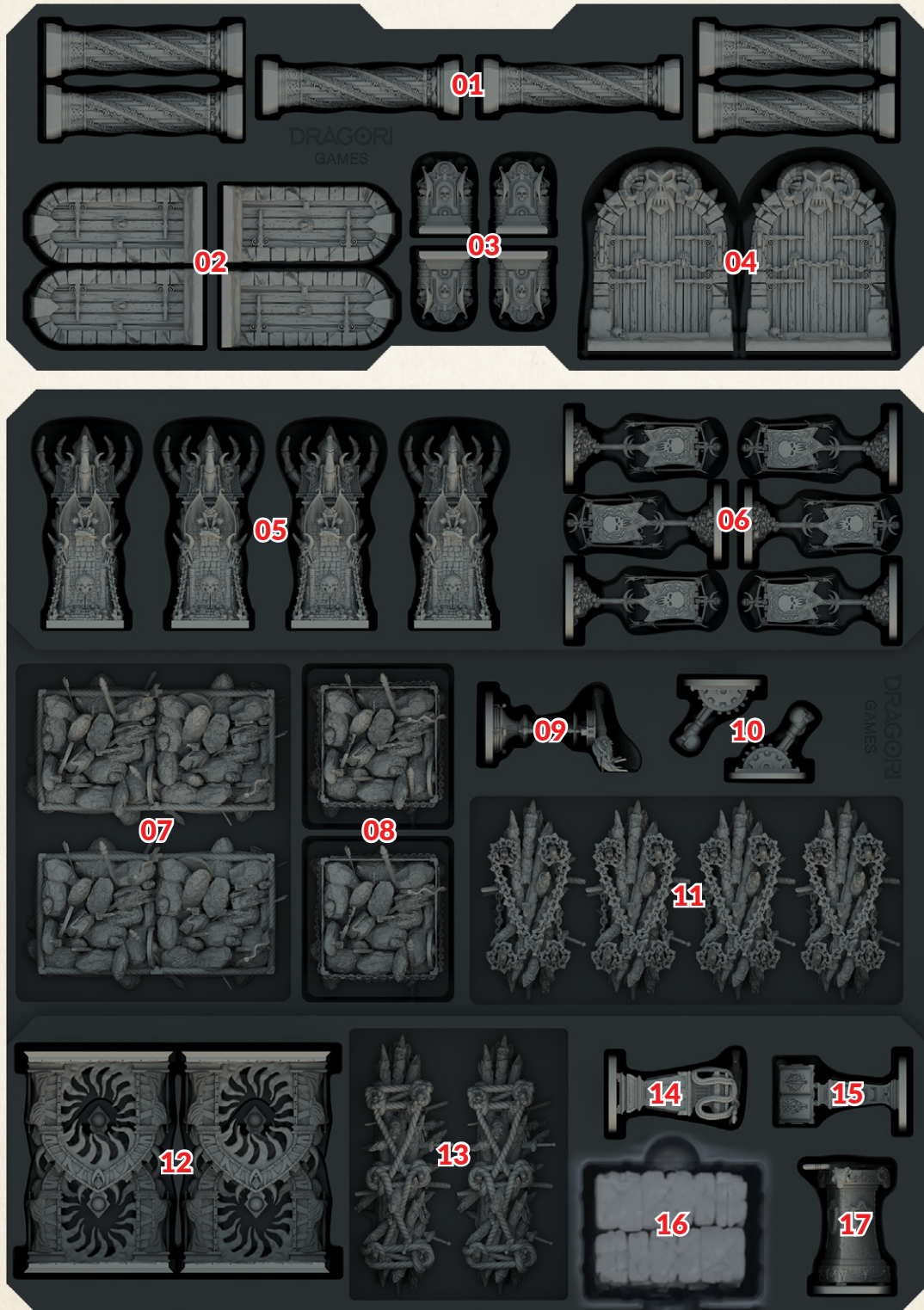
- 01 - Yemi
- 02 - Nero
- 03 - Elarine
- 04 - Zund
- 05 - Catharina
- 06 - Zafara
- 07 - Spider
- 08 - Gazini
- 09 - Vaeraunt
- 10 - Tsuyoko
- 11 - Lizz
- 12 - Spider

- 13 - Niary
- 14 - Avelum
- 15 - Zanic
- 16 - Juliet
- 17 - Vilani
- 18 - Jessa
- 19 - Kelanyah
- 20 - Huradrin
- 21 - Sara
- 22 - Zalir
- 23 - Talessa
- 24 - Lana

- 25 - Orthus
- 26 - Cerberus
- 27 - Khloet
- 28 - Mummy
- 29 - Oguemir
- 30 - Beast
- 31 - Scara
- 32 - Pegasus
- 33 - Gladius
- 34 - Emperor (commander)
- 35 - Tiger (companion)

Storage Box 2

STORAGE BOX II COSMETIC SCENARIO MINIATURES



- | | | | | |
|----------------------|-------------------------|-------------------------|-------------------------|----------|
| 01 - Column (6x) | 05 - Tower (4x) | 09 - Torch | 13 - Barricade 1x3 (2x) | 17 - Key |
| 02 - Small Door (4x) | 06 - Banner (6x) | 10 - Lever (2x) | 14 - Hook | |
| 03 - Tombstone (4x) | 07 - Barricade 2x1 (2x) | 11 - Barricade 1x2 (4x) | 15 - Book | |
| 04 - Big Door (2x) | 08 - Barricade 1x1 (2x) | 12 - Portal (4x) | 16 - Wall 2x1 (2x) | |

Storage Boxes Suggestion

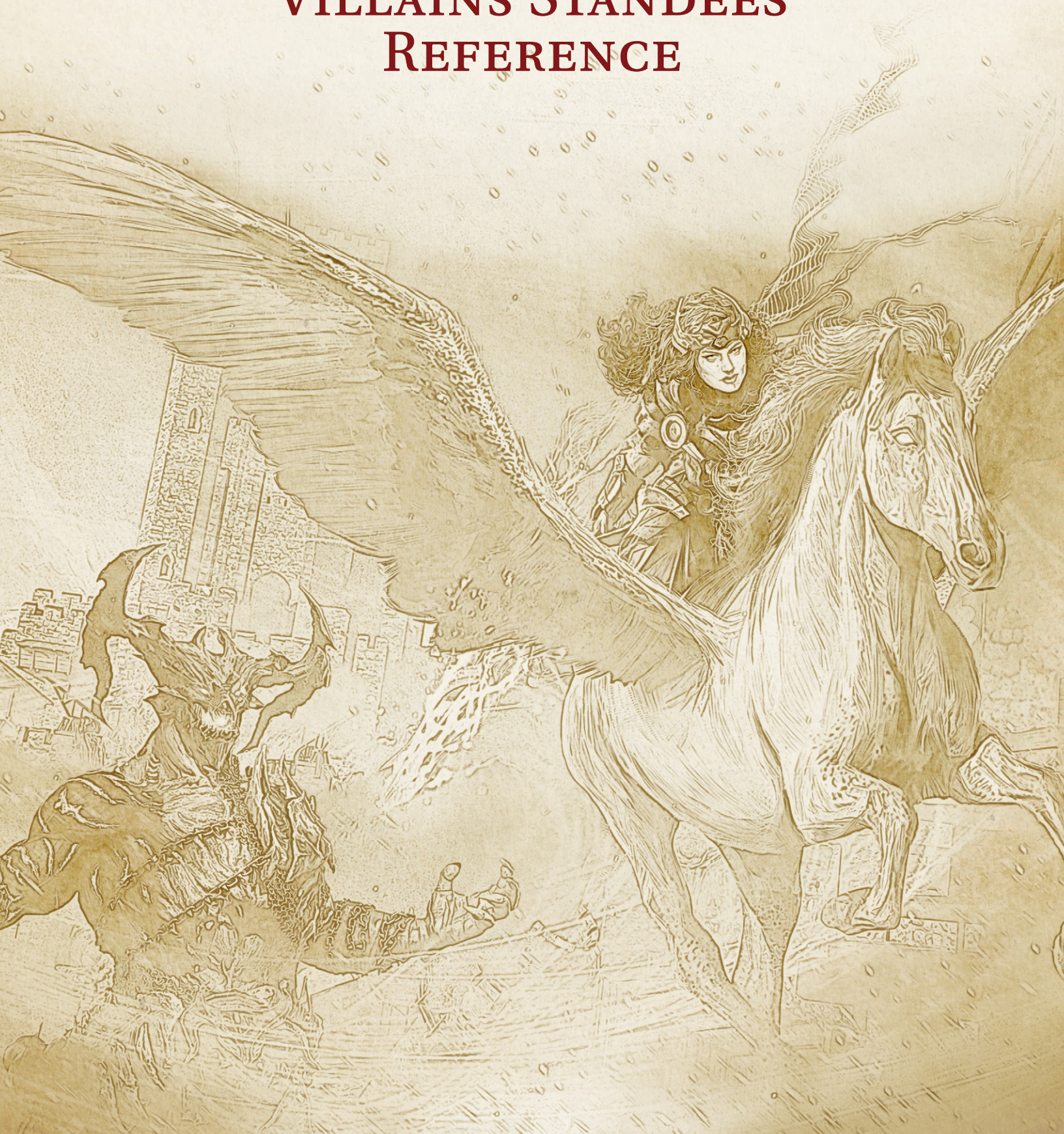


You can store in the Kallax like this, so it will be convenient to only take the box.

STANDEE BOX

VILLAINS STANDEES

REFERENCE



Stander Reference

Spy - Guardian LEVEL 1
 Enraging Stab ✂️ 1 hero
 *12 - effect
 +

Spy - Guardian LEVEL 2
 Enraging Stab ✂️ 1 hero
 *14 - effect
 +

Spy - Guardian LEVEL 3
 Healing Stab ✂️ 1 hero
 *15 - effect
 Effects: HEAL 9 the damaged ⚔️ with lowest HP.
 Miss: 12 R-DMG Critical Hit / Unprovoked: +5 DMG
 Grounded
 Trigger: This ⚔️ moved 2 or less and didn't Sidestep.
 Effect: Target takes +9 DMG and lose 2 from its pool.
 (PASSIVE POINTS)



Berserker - Noxious LEVEL 1
 Stealing Fury ✂️ 1 hero
 *19 - effect
 -HP

Berserker - Noxious LEVEL 2
 Rupturing Fury ✂️ 1 hero
 *21 - effect
 -HP

Berserker - Noxious LEVEL 3
 Rupturing Fury ✂️ 1 hero
 *22 - effect
 Effects: Target gains three Bleeding 2 (ends only if used).
 Miss: 12 R-DMG Critical Hit / Unprovoked: +5 DMG
 Collateral
 Trigger: Another hero is in [2] of the target.
 Effect: Deal +12 DMG.
 (PASSIVE POINTS)



Necromancer - Guardian LEVEL 1
 Enraging Smoke ☁️ 8
 *17 - effects
 +

Necromancer - Guardian LEVEL 2
 Defensive Smoke ☁️ 8
 *19 - effects
 +

Necromancer - Guardian LEVEL 3
 Preserving Smoke ☁️ 8
 *21 - effects
 Effects: The ⚔️ with highest HP gains one Preserved 5 Token (ends only if used).
 FLEE 3 (if this ⚔️ didn't move this turn).
 Miss: 12 R-DMG Critical Hit / Unprovoked: +5 DMG
 Grounded
 Trigger: This ⚔️ moved 2 or less and didn't Sidestep.
 Effect: Deal +10 DMG and unchange two Skill Tokens from the target.
 (PASSIVE POINTS)



Archer - Noxious LEVEL 1
 Stunning Shot ☁️ 8
 *13 - effects
 -HP

Archer - Noxious LEVEL 2
 Enfeebling Shot ☁️ 8
 *17 - effects
 -HP

Archer - Noxious LEVEL 3
 Enfeebling Shot ☁️ 8
 *20 - effects
 Effects: Target gains two Weakened 3 Tokens and one Bleeding 2 Token (both end only if used).
 FLEE 3 (if this ⚔️ didn't move this turn).
 Miss: 12 R-DMG Critical Hit / Unprovoked: +5 DMG
 Collateral
 Trigger: Another hero is in [2] of the target.
 Effect: Deal +9 DMG and ECHO 9.
 (PASSIVE POINTS)



Standee Reference

Warrior - Guardian LEVEL 1
 Healing Slash ✂️ 1 hero
 *10 effect +

Warrior - Guardian LEVEL 2
 Healing Slash ✂️ 1 hero
 *15 effect +

Warrior - Guardian LEVEL 3
 Defensive Slash ✂️ 1 hero
 *16 effect +

Effect: The X with highest HP gains two Protected 3 and one Empowered 3 Tokens (both end only if used).

Miss: 12 R-DMG Critical Hit / Unprovoked: +5 DMG

Trigger: This X moved 2 or less and didn't Sidestep.
 Effect: RIN to another hero (the closest to RIN X), deal 12 DMG to it.

Grounded

Passive Power



Reaper - Noxious LEVEL 1
 Stealing Scythe ✂️ 1 hero
 *15 effect -HP

Reaper - Noxious LEVEL 2
 Rupturing Scythe ✂️ 1 hero
 *17 effect -HP

Reaper - Noxious LEVEL 3
 Enfeebling Scythe ✂️ 1 hero
 *18 effect -HP

Effect: Target gains two Weakened 3 and one Distracted 3 Tokens (both end only if used).

Miss: 12 R-DMG Critical Hit / Unprovoked: +5 DMG

None
 (This X has no Passive Power).

Passive Power



Fiend - Guardian LEVEL 2
 Defensive Flames ✂️ 1 hero
 *15 effect +

Fiend - Guardian LEVEL 3
 Preserving Flames ✂️ 1 hero
 *19 effect +

Effect: The X with highest HP gains one Preserved 5 Token (ends only if used).

Miss: 12 R-DMG Critical Hit / Unprovoked: +5 DMG

Grounded

Trigger: This X moved 2 or less and didn't Sidestep.
 Effect: Each hero (range [6]) takes 7 DMG.

Passive Power



Elemental - Noxious LEVEL 2
 Stunning Blast ⚡️ 8
 *19 effects -HP

Elemental - Guardian LEVEL 2
 Healing Blast ⚡️ 8
 *16 effects +

Elemental - Noxious LEVEL 3
 Enfeebling Blast ⚡️ 8
 *20 effects -HP

Elemental - Guardian LEVEL 3
 Healing Blast ⚡️ 8
 *19 effects +

Effects: HEAL: The damaged X with lowest HP
 FEEL 3 (if the X didn't move this turn).

Miss: 12 R-DMG Critical Hit / Unprovoked: +5 DMG

Grounded

Trigger: This X moved 2 or less and didn't Sidestep.
 Effect: Deal +5 DMG. A hero (range [6]) cools down an active Weapon (tip 4).

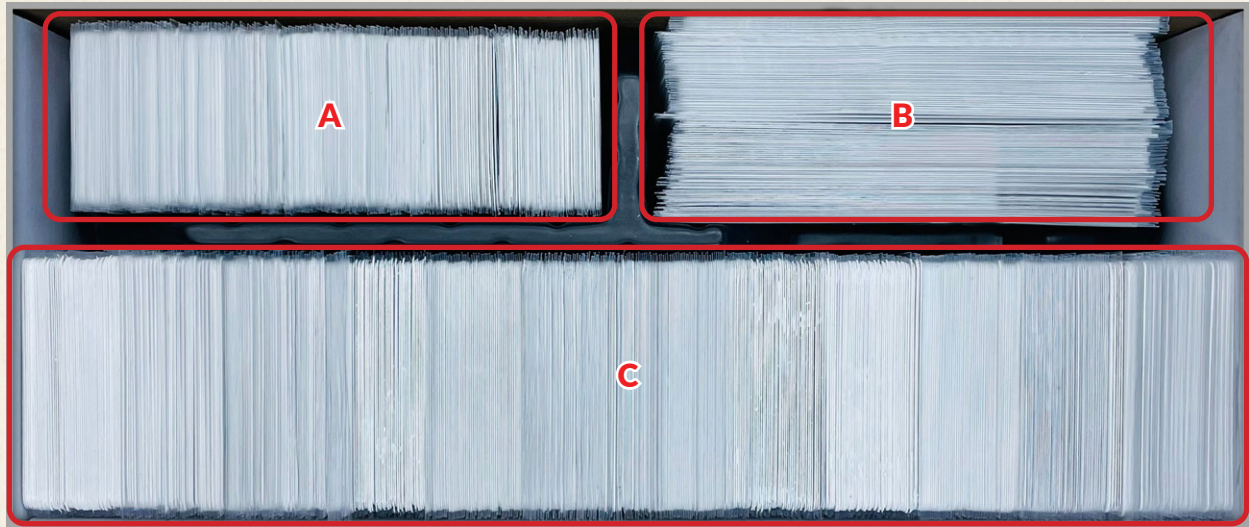
Passive Power



STANDEE BOX CARD TRAYS REFERENCE



Standeer Box - Card Tray



Section A - place:

Cards (Mini-Euro Size)

Section B - place:

Cards (Magnum Gold Size)

Section C - place:

Cards (Standard "Poker" Size)

*soon, photos of the cards
divided by types and suggestions
for their places*

TANARES ULTIMATE BOX CARD TRAYS REFERENCE



Standee Box - Card Tray



Section A - place:
Cards (Mini-Euro Size)

Section B - place:
Cards (Standard "Poker" Size)

Section C - place:
Cards (Magnum Gold Size)

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